

# Blacklisted! 411

## The Official Hackers Magazine!

This magazine is dedicated to the curious people who want to know the "inside" technical information regarding computers, BBS's, the telephone company, arcade games, radio equipment, general electronic equipment, cable and other utility companies and anything/everything nobody else wants to talk about...or might not even KNOW about! Are you a hacker? Are you curious? Do you want to know how-it-works? Then you want to read this magazine!

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In the last issue, we had a writer send in a letter asking about the parts on a utility pole similar to the one showing above. Of course, several other readers sent in responses as to what the parts were. In this issue, we get to see what those readers had to say about it. For the original picture to refer to, look on page 8 of volume 4, issue 3 otherwise, take a look at this close up picture we had on file here at Blacklisted! 411. The original reader with the question was referring to some parts that aren't quite on this picture, but the lever mechanism is very visible. In each issue of Blacklisted! 411, we cover all sorts of material related to technologies, computers, phone systems, cable systems, hacking, etc. Our readers tend to look at things that most people don't really bother to notice. Look at the picture above, for instance. Perhaps you can immediately recognize this as a utility pole with the focus on the power lines. Perhaps you didn't know what the heck it was. If you're interested in this kind of stuff or you're not sure about it but think you can benefit from the knowledge contained within these pages, it's time you started reading and doing instead of wishing and wanting. Take a look around you. Notice the things that are obvious and ask yourself, "what does this do and why is it here?" If you have something to share, you need to write to us and we WILL respond.

### Inside this issue:

Mail Order Electronic Stores Part II, Observations In Today's Society, The Death of a Myth AKA The Rainbow Box, SSN: Mandatory or Voluntary, Way Kool Pics, Pirate Radio Survival Guide, Fast Food Frequencies Part II, Fears Fixes and Some Ideas About 2000, Tony's Workshop, Los Angeles Frequencies, A Red Boxers Dream, The Black Market.....and a LOT MORE!!



## On the Cover:

You look around and you see utility poles and think to yourself, "SO WHAT?!" Well, that "so-what" is what's bringing your electricity, your cable TV, your phone service and, possibly, video conferencing or movies-on-demand into your home. So, don't give us that "so what" bullcrap. That 40ft tall piece of wood with wires dangling off of it contains the lives of everyone....what you do...what you see...what you hear...how you communicate with others. It's important to know what it does and how it can be manipulated or abused. Armed with this knowledge, you can protect yourselves from your enemies, whomever they are. Please, ASK WHY and lighten up on the beer drinking. Well, ask WHY, at least...



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*....and a few ANONYMOUS people*

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**BEST WAY TO BE USEFUL - STAY OUT OF THE WAY**

# Introduction

Hi everyone! We're here with another issue of Blacklisted! 411. I'm sure all the veteran readers know all about the magazine, but for the new people joining the viewing audience, Let's recap what this magazine is all about and where it came from...Read this once again:

This magazine is provided to the individuals out there who are interested in knowing more than they're supposed to, according to the powers that be. We would like to basically tell the powers, more or less, we are ALL entitled to, and have a right to free information. We are here to tell the people what they want to know. You wanted us, here we are.

Anyhow, we're starting our third volume. Yes, we've been here for two whole years now. The first volume consisted of 12 issues. We decided to go to a quarterly format for our second year? Why? Distribution! We wanted more people to read what we had to say, so we concentrated on producing MORE copies for each issue. It's worked out very well for us - and our readers. We've got a HUGE distribution now!

Originally, we came up with the magazine because we were all looking for a magazine which covered more than telephone hacking, etc. So, with a lot of work and such, we managed to produce our first issue of Blacklisted! 411 and had it on the shelves January, 1994. It was an exciting time for us.

Anyhow, for the readers who have been with us from the start, you will notice a LOT of changes to the magazine. For one, you'll be sure to notice the front cover! Yes, we decided to go back to the title bar we used for a couple of issues during our first year. Why? It looks nice. That's about the only reason, really. On the pages throughout the magazine,

you will notice all sorts of minor differences we introduced to give an overall more appealing appearance to our readers.

For all of the new readers, we're happy to have you aboard! We just LOVE to hear from our readers as much as possible and we're more than happy to accept any question which falls into the general direction of our usual subject matter. No question is too dumb! So, if you want to know something about topics we write about, please ask us - we won't put you down like some other magazines might tend to lean toward. The best way to have a question answered is by either sending it to us via Internet E-Mail, snail mail (post office) or via FAX. If we get a call by phone, we'll have to convert speech to text and it takes the longest for us to reply to these type of questions.

For those of you who HATE our magazine, well, despite the threats, despite the hatred, despite the anger...guess what? WE'RE STILL HERE! ....and, more importantly, we're going to STAY regardless of your pathetic verbal/written attacks. We laugh at you. Ha..haha. Hahaha.. But, seriously, if you have a legitimate complaint, we'd love to hear it. If you want to call us to flame us for awhile, don't bother - it won't help you out, really. It seems that all the bad press you sort of guys give us, we just end up with more subscribers because of it. Go figure! Anyhow, we do thank you for the time and effort you put in for us in getting more people reading our material -AND- shortly thereafter SUBSCRIBING! We can't begin to thank you enough. Hahaha One last thing... Uh, we're STILL not gonna accept COLLECT CALLS. -BL411

## Letter from the Editor

Hi again, everyone. I hope all of you had a great holiday season. I sure did! Anyhow, it's a new year and we can say we've been around for another whole year. yay! Jan, here's your mention!! Ok, on to business, as usual.

Thank you for all the artwork, everyone. We've been getting tons of responses! You should start to see some new artwork in the mag. Check it out. I like the piece to the right.. For some reason it just WORKS for me. I've decided to let the request for artwork ad. stay in the mag for awhile longer to see how much more good stuff we can get.

Speaking of artwork - we're getting our web page online sometime soon, if not already. Keep on the lookout for [www.blacklisted411.com](http://www.blacklisted411.com) because it's coming! We're interested in any HTML pages or artwork for our site, if you'd like to submit anything. Before we're online, we want to have one hell of a site ready to go. You can understand this, right? So, if you're a web page designer or want to try your hand at it, send some samples our way. Perhaps we can make some sort of business arrangements between us or we can comp you a subscription.

While I'm thinking of subscriptions, I need to mention that we have a lot of people who have moved and do not have a forward on file with the post office (or with us, for that matter) and your subscriptions are being sent back to us. If you think this may be the case for YOU (a dead give away would be that you moved sometime recently and suddenly stopped getting your subscription) please send us a letter with your old address and your new address on the same page, so we can make the necessary corrections on our end. It sucks when we see copies coming back to us when they've already been



paid for. It means someone isn't going to be too happy. So, again, if you think there's a problem, please contact us in writing as soon as possible. I'd tell you who the problem subscribers are right now, but I don't think they'd want their names listed in the magazine. I know how it goes.

If you have any cool pics or some interesting items, please send them to us... We'd love to show everyone else whatever it is that you've managed to get your hands on...if you send pictures, either color or b&w prints are fine. If you have an item that you think is cool, but you

don't want to send it to us, why not write up a review on the product yourself? State what the product is, include a picture, tell us how much it costs, where to buy it and your review of the product itself (how it works, what you think of it, it's good points and bad points), etc.

Note: sometime soon, we're going to be changing our voice number and FAX number, so don't worry if suddenly either number doesn't do what it's supposed to do. We're moving up in the world, so to speak. :) We'll let you know what the new numbers are as soon as we know. It'll be printed in the following issue of Blacklisted! 411.

Alright, I have to end this so I will ask everyone to send in those letters, articles, zines, toys, posters and other goodies you keep sending us... If you were expecting a response and you didn't get one, send a letter addressed to ME and I'll get a response out pronto!

Happy Hacking Everyone!

Zachary Blackstone - Editor

Fellow Hackers,

I just read your zine for the first time and I must admit it seriously kicked some ass! Before I get down to business, I just wanted to say that if you get stuff from \$tLSD2000 in Dallas and \$tLSD2000 in Lafayette, Louisiana they are on of the same, I had a dual residence here we go:

1) Has Blacklisted! 411 ever been busted for PRINTING SOMETHING (Not DOING something?) I wouldn't be surprised.

2) Anyone know where I can get "The History of MOD" that I read about in Master's Of Deception (one of the best books on the topic of hacking in my opinion) by Joshua Quittner? I know it used to be available only to MODers but that was so long ago I don't think MOD gives a rat's ass about it. There were 2 versions: The original by AcidPhreak and the jived version modified by Erik Bloodaxe. I am after both of them.

3) When one submits a rather large list of BBS's/carriers in a given area does this count as an article?

4) I wanted to tell you of a new interesting thing that I recently learned. ANYONE who lives in the Dallas area knows of the tremendous fun that can be had at Dave & Buster's. For those of you that don't know D&B is kind of grown-up Chuck E. Cheese's that has a casino/pool hall up front and god of all arcades in the back. When I went up there they surprised me with something. They have now switched over to the "Power-Card System." In this system the customer is given a power card with a magnetic strip like a credit card (tokens) on it. I believe that this was a good idea because of the obvious advantages. First the cards are easier to hold on to than those pesky tokens that people drop out of their pockets while playing G-Loc or some other moving video game. (I've also seen an excessive amount of poor souls that have had people pick tokens out of their pockets while they are playing VR games). Second, D&B doesn't have to spend as much money producing tokens since an almost infinite amount of credits can be charged on a card. Third, there are no more cases of tokens getting stuck in games. But there's also upsides and downsides for hackers. THOUGH I DO NOT KNOW THIS FOR SURE I would not be surprised if people's names as well as their balances on the main computer would be on the strip. This would mean that if someone hacked the card (a task which I am currently researching at the moment) and gave themselves like 4000 credits and used the card, it would work but if security did a check and found that "John Doe" spent 1467.7 credits on Sega Rally Championship on September 27, 1997 but according to the billing computer John Doe last charged his card in April and only got 500 credits then they could bust you. Of course there's always the possibility that you could hack the name on the card as well. Anyway I thought this was something cool that you might enjoy!

5) I been faced with a truckload of shit concerning making a Jolly Box v4.3 from the Swedish parts to the Intel 80C39 being discontinued as well as other crap. Does anyone know where I can buy a Jolly v4.3 pre-assembled?? That would kick-ass. Even a kit including all the parts would suffice though mainly I am searching for a pre-assembled one.

6) I SERIOUSLY advice anyone in the Dallas area to attend "First Saturday". First Saturday used to be small con in the 40's where guy would hang out under a bridge at 3:00 A.M. Friday night/Saturday morning and trade ham radio equipment. With the times it evolved with the technology and is mostly based on computers. Most of the stuff isn't stolen and you can pick up great deals and see some interesting obscure technology such as Commodore 64's, old phone equipment, Hexa-Decimal keypads and lots more. Go sometime at 2:30 A.M. to 5:00 A.M. on Saturday morning. The basic but never admitted motto is that when the sun comes up, so do the prices. Often the better deals are found

in the early morning instead of when the mainstreamers show up. It ends around 12:00 but you probably wouldn't want to go that late anyway. It's at the downtown end of Ross Avenue. It can recognized late at night by the big ass parking lot with thousands of glowing monitors and laptops. Don't worry about it being late at night in downtown. There are plenty of cops around. Just worry about finding a good parking space.

7) A fabulous thing happened that I still can't get enough of The DISD (Dallas Independent School District) superintendent's phone was bugged from the rat's nest of wires down in the basement (you know what I'm talking about) as well as tracking devices put on his car. They have not located a suspect yet. Currently the Assistant Superintendent also located tracking devices on his car and believes that he is also a victim of espionage. If there are any further developments I will keep you posted.

Well that's it. Please print this so I don't have to send it again and again and again Thanx.

- \$tLSD2000  
(location withheld)  
Routed> U.S. Nail Mail

By the numbers.

1. Nope, we've not been busted for printing anything.

2. Check out the net... We've seen the text floating around from time to time. Perhaps in an issue of Phrack? We know it's out there and pretty easy to stumble upon.. If anyone has a good answer for this one, send it on in.

3. BBS numbers to not count as an article UNLESS it's HUGE and on disk in an easy-to-use format.

4. Now, this is interesting.. please let us know what your finding are - we're really interested in knowing exactly what information is kept on those power cards...

5. We have no idea on this one.. Can anyone help this dude out with the Jolly Box v4.3? You might want to try locating the discontinued parts at surplus stores... Try ECSC (Electronic and Computers Surplus City) in Gardena, CA (310)217-8021, FAX (310)217-0950, BBS (310)217-1922.. they have a LOT of hard to find crap.

6. Did everyone get that? Sounds like our kind of place!! For people in our area, we hit up the ACP swapmeets and the TRW swapmeets... fun fun fun

7. Ahhh.. that reminds me of when I was a kid in the 70's and stumbled into the telecom. room for a local high school (I wasn't nearly old enough to be in jr. high, let alone high school) Anyhow, my friends and I used to play on the high school grounds all summer long, finding things to get into. Not only did we find stashes of gopher bombs and other neat stuff, but we found the phone room...there was a rather large wasp nest inside the room, so we had to leave. A few days later, armed with bug spray, we ventured back into the room (the room was in the attic and had no conventional "door" that we would normally be looking for-it was accessed from the roof...don't ask why we were up there) Anyhow, the room had tons of phone lines and most of them were active. YES! SCORE! This room provided many hours of fun for a little kid and his friends.

Keep sending in the interesting stories!!

BK-411.

Hey there! I am a sixteen yr. old girl from a suburb of Houston, and I just saw your zine in the stand for the first time two weeks ago. Very nice, I must say: ). Anyway, my passion since I was a little girl has been electronics and phones, so consider me a phreaker, if you will. I have been fumbling

around on vbss' since I was twelve, and been in the h/p scene since about April. My question to you guys is I need to know how to make a red box out of a musical hallmark card. I KNOW it can be done: ). Any help? Also, I know of a pager company, Page-Mart, that will set pagers up over the phone in matter of minutes. You need a name, D.O.B. 18+, SSN, address, cap code and I'm not sure, but maybe the frequency. No background check, nothing. A tip, be sure to give street in your town you know does not exist, because if the Smith family happens to get the bill, chances are they might call and have the darn thing terminated. If the post master sends the letter back, Page-Mart more than likely will overlook it. Also, it's a good idea to give a SSN that was assigned to the state you live in. So do your homework and get a hold on the 800# to Page-Mart, and good luck. I know that Eckerd's that have photo finishing in the store sell Page-Mart pagers, so just ask to look at one and it will have the number. I hope I was of some help.

**Lucky333**  
Sugar Land, Texas  
Routed> U.S. Snail Mail

*Concerning the Hallmark Card redbox... it's really simple. First, you grab one of the Hallmark cards that you can record your voice on... It's really a digital recorder in a card, so ANY digital recorder will work. Anyhow, once you have the card (or recorder) you need to find the redbox tones. Look for a file on your local hacker bbs called "QUARTER.WAV". When you get the .WAV file, play the sucker on your computer and you'll hear through your sound card/speaker setup the "quarter" sound produced by a red box. Record this sound into your digital recorder/card.... play it back like a RS red box or any other red box. It works. Back in the 80's, people used tape recorders to do this very thing.... and IT worked, too. Thanks for the info on Page-Mart, btw...*

Dear Zack,

This "phone card" I have sent is a satellite communications access card. We used them on our ship (U.S. Navy) for emergency calls to home, etc... it cost \$35.00 for five minutes! Someone's making some money! We don't have the system anymore we just got a new system from AT&T. It cost only \$1.00 a minute but we only have a 4hr a day window to use it. All in all its convenient when we are out to sea. Later

**John C.**  
(location withheld)  
Routed> U.S. Snail Mail

*Hey John, thanks for the card... we have such a huge collection of these interesting cards.. We're going to have to show them off someday.*

Dear Blacklisted,

I love your magazine. Blacklisted! 411 is a great asset to the hacking community I have 3 questions to ask you guys.

- 1) Do you have any BBS #'s in the 619 area code? (SoCal)
- 2) Do you have any colored box plans?
- 3) Do you know how to modify a radio or scanner to pick up the higher kHz frequencies? (1700+)

If so, can you please, please, PLEASE print them or send them to me very soon. Here are the plans to design a Bud Box. Can you print them for everyone to use?

The Bud Box is a phone that lets you tap into your neighbor's phone line to eavesdrop, make free calls on their line, or just whatever. Here's how you do it:

What you need:  
phone cord- 99 cent store (the kind that goes from wall to phone)  
phone- just any old phone (one piece is easier to carry)  
alligator clips - radio shack (real cheap)  
some loser's house

What you do:

First take the phone cord. Remove the plastic end. You then need to remove the outer plastic (about 3" back). You now should have four wires next to each other. Cut the 2 outer

wires off. Now you should have 2 wires (the ones that were in the middle) These will usually be red and green. Strip the colored coating off of each one (just remember which is which). Inside, there should be a bunch of tiny copper wires. Attach these wires to one alligator clip each (I get the clips with the screw-on connectors). Now, plug the uncut end into the phone, and you're done. Pretty easy, huh? To tap into your neighbor's phone line you need to find their little box with the bell logo on it (about 3"x3"). You can usually find it close to the ground by their electric meter. Take off the cover 2nd you should see five screws. Attach the red clip to the screw with the red wire, and the green clip to the screw with the green wire (respectively). If you hear a dial tone, success! If not try switching the alligator clips around. There you go! I hope you were able to understand my directions.

**J.K.**  
San Diego, CA  
Routed> U.S. Snail Mail

*That sure sounds a lot like a Beige Box. But, anyway, let's get onto answering questions.*

1. We have BBS numbers in the 619 area code. We're not going to get them in this issue, but be on the lookout for 'em!

2. We have colored box plans.. Tons of them.. We are in the process of cleaning them up and putting them into a special Blacklisted! 411 edition just for colored boxes. Wait and see.

3. There are so many mods for so many different scanners... First, we need to know the scanner make and model.. Once we have this, we can decide if it can be modified or not. If not, there are alternatives..

*As always, if any readers have information to share on these topics, go for it..*

Dear Blacklisted,

First of all I would love to tell you how much I love your mag. It is the bomb! Next I found a little something that some people would maybe be interested in. It is the dialup number for AT&T. I have not really played around with it yet but it looks pretty cool. The dialup number for AT&T is 1-800-328-2427. I have a lot more interesting dialup numbers but I am already afraid of being locked up!

**Slacker**  
(location withheld)  
Routed> U.S. Snail Mail

*Thanks for the info Slacker.. Keep it coming.*

Dear Blacklisted,

I've been in the hunt for a computer for a month or so and have applied to a few leasing companies for a personal lease. However I have been denied by all but this one, and their monthly figures are way out of line. Although my credit history has a few negatives, it is not considered bad. I'll cut to the chase. I need to clear up some items on my credit report. I don't have a computer at this time, but I have access to a local Internet cafe. I am a neophyte when it comes to the net and especially hacking. Any help you can provide would be appreciated. I am will to compensate for help in amending my credit report.

By the way, I think your publication is just what the doctor ordered. Keep up the fine work. Sincerely,

**Glenn D.**  
(location withheld)  
Routed> U.S. Snail Mail

*Glenn, just how bad is your credit? If it's not "bad" you should be able to lease all the computers you ever wanted... The companies that lease computers are pretty relaxed around here, we've noticed.. In fact, we've known people with BK's who still get approved for leasing computers, cars, boats, you name it. If you have unpaid debts that are in collection right now, we suggest a couple of different tactics..*

*One: contact the collection agencies or creditors and tell them you want to settle the debt but at, say 50% of the owing*

balance.. explain that you are REALLY down on your luck and you are considering bankruptcy.... Any creditor of an unsecured loan (ie: credit cards) will pretty much shit their pants trying to collect ANY amount they can from you. Now, once you tell them you want to settle, also tell them you will settle on one condition: they remove ANY negative remarks from your credit reports. Get it in writing. It works. You can get this type of settlement done for as little as 30%, if you know how to deal with the creditors (for unsecured loans only) ... mortgages and car loans don't work like this... you'll lose the house or the car.

Two: (ahem!) hire a lawyer (we hate to suggest this one) that deals specifically in this sort of thing... do NOT go for those "we fix your credit" BS. they're just playing you for a fool.. they know you're desperate and will take advantage of you with tactics that just plain don't work.

Any other methods may just fall into downright illegal activities which we would recommend staying away from...

If you want a computer really bad, why not get a good friend to co-sign on the lease... In fact, don't lease.. that's such a waste of money.. get a small personal loan (with a cosigner) and BUY a computer.. a GOOD one.

Blacklisted!

Hey guz, I picked up your zine for the first time, you have no clue how long I've been looking for a hacking zine. Anyways my friend and I are fairly new to the world of hacking, We've read almost all the txt filez Hack-boy wrote about, before we picked up your magazine, first of call can you hack using hyperterminal?

Secondly I need some more info on hacking, like they say "knowledge is power". So I'm trying to gain as much knowledge as needed before I try. Do you have any suggestions on web sites or where I can find up to date txt's?

Do you have any ideas on how to find out who hacks in my area?

My friend who I'll call "the mage" and I have been trying to learn as much free hand hacking as possible, We hate the programs they have out now.

If you have any could send us some info on that, we would be very grateful to you, along with the info. I was wondering if you could send or post some more info on BOXES and loop numbers. Basically if anyone in the MI area who would be willing to help or teach us we would be in your debt forever, We're hungry for info and to Hack-Boy, man you got it straight when you say "you have to hunt for info." But man I've been hunting for almost a year now and all the web sites I find are shit, Oh by the way I need some info on BBS and how to get into them. You magazine RULES!!! Most of this letter is based on Volume 4, Issue 3, 3rd quarter, OCT. 97

Jester  
Somewhere, MI  
Routed> U.S. Snail Mail

Jester, first of all, welcome to the hacking scene! Let's get right into answering your questions. Hacking using hyperterminal? Why would you want to? But, to answer you, YES... You can heck using anything, really. Hacking in it's most basic terms is this: getting something (a device, person, etc) to do what it wasn't meant to do... or modifying something to do more than it was meant to do, etc. So, this leaves tons of possibilities open on many levels.

If you want to find more hackers in your area, do these things... Find out the numbers for some local BBS's and call them up.. check them out... post some messages and see if you can spark some interest with others who share your ideals... BBS's are dead YET. Set up a BLI411 Meeting in your area and let us know about it.. It will be published and people will show up, most likely.. it'll take a bit for it to catch on, but people will show up. Look for other hacker meetings in your area.. They exist.

Check out all the hacking, phreaking, satellite, pirate, scanner and other such newsgroups for info on hacking, etc... You will find a steady stream of new web sites and information that you may apply right NOW. Keep reading our magazine, look for Iron Feather Journal, 2600, etc and soak in all their information, as well. You WILL catch up with the rest of us.

Dear Blacklisted,

With regard to Starry Night's query of objects on a utility pole (3Q97) the objects he has circled are blade switches. They allow the power in the lines to be turned off for installation and maintenance. The utility tech puts on a seven stick (so called because the hooked end looks like 7) into the ring on the switch and pulls it open. They also contain a fuse which way be what he saw being repaired. The rectangular objects are capacitors to adjust the power factor (the ratio of voltage phase to current phase). They are necessary because most electrical loads are inductive - motors and fluorescent ballast. Everything else in the picture is ceramic insulator to prevent shorts through the wooden supports. If Starry Night climbs up there, he'll just blow the fuses when he electrocutes himself.

Electric Bill  
(location withheld)  
Routed> U.S. Snail Mail

Thanks for the info, Electric Bill.. We appreciate the input.

Dear Blacklisted! 411,

Hello there. I'm writing in for two reasons. I first want to tell you that you're doing a great job and keep up the great publication. I also have a question... From Volume 4 Issue 2, Second quarter (I think it was), There was a short paragraph about a pretty neat phone utility. It had a picture of it next to it and above or below that (I think above) there was a picture and a short blurb on a coaxial stripper. I'm wondering about the phone util. Where would I get one of these? The address? Phone number? Price? If you don't have any of the above information. Please give me the company name who makes it etc. Thanks for your time

Catatonic Dismay  
(location withheld)  
Routed> U.S. Snail Mail

Ahh.. the phone utility you refer to on page 56 of Volume 4, Issue 2 is a Progressive Electronics 77M "Tracer". You can buy one of these from Jensen Tools, Inc. (Part # 565-077) for \$29.00 Their phone number is (800)426-1194. Ask them for a catalog, if anything. They have tons of useful tools. They have many different models of this device with better options.

Dear 411,

RE: Photo on page #8 V4, I3. The three circled objects in the picture are fused switches which protect what appears to be transformers (in the same photo). The electric wires in the picture carry VERY HIGH VOLTAGE! Do not attempt to go anywhere near them or you will certainly FRY. Linemen use long fiberglass poles (non conductive) to operate these switches. Furthermore, operating these switches may cause wires to become energized that should not be energized and may present danger to someone else. Hack Safely!

Bill  
(location withheld)  
Routed> U.S. Snail Mail

Thanks for the info, Bill.

Dear Blacklisted:

Hey I just picked up your mag for the first time and truly appreciate your efforts. I just want to drop a quick note in response to a letter sent from "Starry Night" in your October 97 issue. It's hard to tell exactly from his comments what he's referring to, but I can describe most of the objects in the pic: The circled items that he calls paddles are actually "cut-outs" and are basically high-voltage bayonet switches that will open up or close a high voltage circuit. The "coil" object is a lightning arrester, believe it or not. The top side of the arrester is connected to the high voltage circuit, and the bottom side is grounded. When there is a lightning surge, the current jumps the gap inside the arrester and goes to ground (thereby being redirected away from the circuit). The big boxes in the metal



frames are large capacitors and are for limiting "reactance" on the power line (it improves the efficiency of the line, so more of the stuff is available for doing work). Since the cutouts are in the "open" position, it is likely that the power guys were worried that either a lightning arrester failed or there is some malfunction with one of the capacitors. "Closing" the cutout might short out the line and drop power to the neighborhood if this is true. Finally, no matter how much I hate the monopoly of the power company, I strongly advise Starry Night NOT to climb up the pole or touch anything that might be hanging down. The lines are likely to be about 12kV and are enough to vaporize any human body on contact. If there's a valid concern about crap hanging down, call the power dudes up and tell them to fix their shit, or threaten to report them to the P.U.C. if nothing happens. Best Wishes,

**Ex-power Dude**  
**Northern California**  
**Routed> U.S. Snail Mail**

*Thanks for the info, Ex Power Dude.*

Dear Blacklisted!,

I was visiting a friend last week in NYC and I stumbled upon Blacklisted! 411 at Barnes & Nobles. I picked it up and spent the plane ride home reading it all.. Very cool zine, I'm glad I shelled out the five bucks, because it rocks.

I'm no hacker, I just started getting into electronics a bit to build signal processors for the effects pedals (most of my efforts & spare time go into music or art), but recently a friend showed me how to build a Radio Shack red box, and that was a great pre-cursor to discovering Blacklisted! I'm always curious too. My scene is more in underground music, but I thought I could at least offer a couple drawing up for consideration for you. (I'd totally like to scam a free subscription with 'em!) Hopefully there's something you can use here. You can let me know if you need something specific drawn too - I can take requests. Also, here's a copy of my zine called Thumb.... Just to check out. I guess that's all. Keep up the good work and let me know if you like any of these drawings or if you want more or whatever.

**E-Rock**  
**Portland, Oregon**  
**Routed> U.S. Snail Mail**

*We did a small review on your zine.. Check it out on page 51. Thank you for taking the time to write in.. I think we're ALL hackers at heart.*

Dear 411,

Info about the picture on page 8 in volume 4 issue 3. This would be a high voltage fuse. They use a bucket truck, 3/8" thick rubber upper body suit, and 10-25' fiberglass rod to install new ones. If one is hanging down there is a short down the line and they haven't fixed it yet. Do not climb up the pole - these lines carry about 1500 volts each and you could be instant toast. It happens to quick you wont even see it, plus your muscles react and you cannot let go - I know two people it has happened to. They worked for the electric company.

I need some info on MPEG descrambling such as the DIGICIPHER 300D VSA. Can anyone shed some digi on me? P.S. Keep up the good work.

**Pirate Cable Dude**  
**Edgewater, MD**  
**Routed> U.S. Snail Mail**

*Woo hoo!! We're getting a lot of response on Starry Nights letter. Thanks for the response, man. Anyhow, we have no info on the Digicipher.. Perhaps one (or more) of our readers would like to write in and add their two cents?*

Dear411,

In all of my years being involved with the underground scene I have constantly been aware of the vast support of freedom of speech and first amendment acknowledged rights; observing our individual rights to decide our own spiritual beliefs, to be able to express ourselves verbally or literally as we see fit, and to have a governing body that is not tied or

directly linked to any ecclesiastical organization or religious institution.

As many have seen over the years of our short lives, these promises of constitutional autonomy are mere holograms of liberty, as political dictators and religiously fueled special interest groups headed by fascists like Tipper Gore, have more or less decided for us what we should or shouldn't be permitted access to. Whether this has been access to things like "booty rap," the allegedly suicide inspiring Judas Priest and Ozzy Osborne albums, "gangsta" rap, "dangerous books such as Paladin Press's "Hitman," or any of the other myriad of underground publications that have had tabs kept on them by federal agencies, it has still been acknowledged by those in the punk rock community that this type of prohibition is wrong. Not necessarily because we believe in singing about how many girls we "fuck" or how many "suckas we capped cus they was steppin' to us," but because we recognize that if someone wants to express themselves that way, then they should, as autonomous human beings, be permitted to do so with no interference or legislation from the governing bodies.

To this degree I must applaud the underground scene all and give everyone the proverbial "pat on the back." Believe it or not we have been quite successful at keeping their idea banning at bay (while not yet actually being able to stop them altogether). However, infringement on personal autonomy does not end with prohibiting or limiting what we can say. It also is encompassed by limiting or prohibiting what we may own or what we may do. Now obviously this does not include just running around town raping and killing people, because by the very nature of these actions you are stripping the freedoms and liberties away from those whom you are committing actions against. No, what I am speaking of is far more sinister, and has, for reasons unknown, not been opposed to any extent by members of the punk rock community. This bit of insidious legislation is commonly referred to as "Gun Control," ironically enough is supported and condoned by the vast majority of so called "anti-authoritarians."

The reason for this evades me. If banning or legislating the ownership of firearms actually could make this a more just and peaceful world then perhaps I could see the logic behind it. However, gun control legislation such as the Nation Firearms Act, the Gun Control Act of 1968 and the so called "Crime Bill" (or "Brady" Bill) of 1994 have no impact whatsoever on federal or local "law" enforcement agencies. In fact while these acts have caused "civilians" to be prohibited from the ownership of select fire (full automatic) firearms, ammunition magazines with capacities over ten rounds, flash suppressors, threaded barrels, collapsible and folding stocks, barrel length of rifles under 16 inches, bayonet lugs and the like, the "law" enforcement community has been granted less and less restricted access to these things.

Perhaps you are unaware of this but since the 1930's we lowly civilians have been barred of the right to own a small piece of metal with a spring that would enable our semiautomatic rifles to fire fully automatically, while at the same time there are now more than 400 local police forces who are equips with military surplus full auto M-16's. We are not talking about S.W.A.T. teams and all of their fancy toys. These are the beat cops rolling around in their cruisers with assault rifles in their trunks. At this time there are more than 1,000 other police forces trying to get approval for similar firearms (which they probably will get within the next year).

Perhaps gun control doesn't frighten you. Perhaps you ignorantly view gun owners as backwoods dipshits out looking for "grub," (which some undoubtedly are). However, in regards to all gun owners, you couldn't be further from the truth. I'm not going to give you a history lesson but you must realize that the first thing every modern dictatorship has done before instituting their reign of terror was gradually and completely restrict the civilian populace from owning and possessing firearms, (i.e. Adolf Hitler and Nazi Germany). Why? Because weapons are multipliers of strength. The corporate government has nothing to fear of several thousand



unarmed revolutionaries who could be easily squashed by the state and their superior armament. However knowing that the masses possess these multipliers of strength and will not give in when the government tells them that they can no longer be trusted with the responsibility of owning a piece of metal with a trigger, a hammer, a bunch of springs and pins in it, could definitely keep autonomy in the hands of the masses for a little bit longer.

If the state did decide to instill 100% totalitarian dictatorship (which they are well on their way) then how would they go about doing so? How could they possibly bully a well organized mass of people who simply want to live free autonomous live, who were armed to the teeth? The answer is they couldn't. Police are slaves to the corporate interest but they don't want to die just to take guns away from people who aren't bothering anyone in the first place.

Take, for example, a situation that I and two close friends of mine were confronted with a month or two ago. We were moving back from the west coast to Ohio when our van, (filled with all of our firearms), overheated in the middle of the night on an Indiana interstate. We decided to let it cool down and take a look at the engine in a minute. Not long after, we saw lights flashing behind us. Sure enough, it's officer John Lawman, coming to see what is going on. Quickly we unloaded the guns that we were carrying and removed them from our holsters. The driver of our van went to tell the officer that there was no problem, we just needed to let me sonofabitch cool down and we would be on our way. Well, this wasn't quite acceptable to Officer Lawman. He decided that he needed to check our identification and the driver needed to be patted down and wait in the cruiser. Upon the officers "Terry Frisk" he discovered a full handgun magazine and a concealed carry holster still attached to my friend's belt. Time to call for back up...

Six cops were there now. My girlfriend was flipping out in side the van. I told her to be cool and everything would work out. As far as the cops knew, all of our guns were being carried legally. We had several rifles, a shotgun and a few thousand rounds of ammunition in the van, in addition to several handguns.

Well, long story short, we knew the cops had probable cause to search the van so we consented to a search to get all of this bullshit over with (not that I am recommending this, you should normally never consent to any search). The officers couldn't believe all of the weapons that we had. Aside from that, they were astonished by the other survival gear that we had, bullet proof vests, gasmasks, night vision, several dozen loaded magazines.

"Why do you have all of this? Are you in some sorta militia?" They asked.

"No, we have this because this is what we are into. Because we want to and because we can," we replied. We continued to "chat" with the obviously nervous and intimidated officers.. We never spoke down to them and we never "got smart" with them. We just spoke as if this were a routine aspect of travel, like paying a toll and we would soon be on our way. Well, they ran a check on all of the guns..."1080" the dispatch said, they all came up legal. So the cops let us go, but it was obvious that they were intimidated.

Why were they intimidated? Because we had power over them. We had the capacity to end their lives if they decided to oppress us. Because if they decided to shoot us we had the capacity to protect our bodies from their bullets. Because they once again were given the role as our servants rather than us assuming the role as their subjects who they "keep in line."

I am not even beginning to suggest that owning firearms will solve all of the world's problems but it is obvious that the governments of the world do not want their subjects to have possession of things that will make the government subject to their approval. They want the guns, they want the magazine capacity, they want the select fire capability, they want the power. And if we continue, as I did for so many years, to

believe that supporting their totalitarian organizations goals, like those of "Sarah Brady's Handgun Control" The United Nation's (who have publicly stated that it is their goal to disarm the civilian populous of the world by the year 2000), me Parliament of the U.K., Canada and Australia (who have in recent years invoked an outright ban on civilian ownership of firearms while simultaneously beefing up the armament of me "authorities," then we shall be to blame on the next "Krystal Nacht."

Please think about what I have said and feel free to write or argue with me if you disagree, or correspond if you agree. We have a lot of work to do if we are to ever achieve a free and just world and now is the time to start. I do hope that you realize that this has not been a letter about guns, it has been a letter about autonomy and what will work best to insure our freedom and limit the power of the corporate governing bodies in the future. Thanks.

Abel  
(location withheld)  
Routed> U.S. Snail Mail

*(This response was given by our very own Mr. Silvercloud)*  
Boy, if you didn't hit the proverbial nail on the head, you sure came damned close! It amazes me how many people don't realize that their rights are being taken away. Many of them believe the hype that it's "for our own good." I've always had a problem with these liberal bureaucrats who keep pushing legislation down our throats telling us they are only trying to help us better our lives. I don't know about most people but I don't like the idea of someone else telling me what's good for me. And the problem isn't just the obvious things like gun control or being able to buy several bags of ammonium nitrate.

*Take smoking for example. I think it's pretty stupid to inhale chemical and particulate material that is known to be a health risk. However, I feel that people have the right to do what they want. So in a recent election in my area there was a proposed law to ban smoking in certain public areas such as restaurants. First off, aren't these actually privately owned and operated establishments? Where does the government get off telling a business owner that he can't allow his patrons the right to smoke? There's even stories going around now about waitresses wanting to sue the bars they work in because of the ill effects of working in a smoke filled environment. Well, no one forced them to take up that job, did they? Well, I think the point's made so I don't need to keep beating it into the ground.*

*There are many other examples everyday of the government slowly taking our rights away from us. Helmet laws are another good example. I ride a bike (H.D. of course) and wear a helmet by choice. It keeps my ears warm. But not many people are aware of the fact that helmets rarely do any good in direct impacts above 35 mph. Hell, I'm not even in top gear yet at that speed. And then there's forcing kids to wear a helmet on their bicycles. Come on!!! When I was a kid I never hurt my head on my bike, nor did any of my friends. It was always my legs that got messed up.*

*But anyway, the point I think you as well as myself and thousands of others are trying to make on these issues is not the specifics of "I don't want to wear a silly looking helmet" or "maybe I want to hunt deer with a full auto M-16" or whatever it is. The issue is freedom. The original 13 Colonies broke away from England for the basic reason that they didn't like someone off in some high castle telling them what they could and could not do, what gods to worship, where to sell their crops, what to grow, how much they have to pay the king for growing it, etc... These are the same issues that plague us today. America is falling towards the same sort of dictatorial totalitarianism's that the Americans ran away from in the first place.*

*That is not to say I am calling for anarchy. Far from it. In a society as large as ours we need laws to regulate and control in order to prevent the system from collapsing. I'm sure any intelligent person can appreciate the simple need for traffic lights, as an example. But we must be careful as to the extent*

to which we control and regulate, and whom we empower to control and regulate. We still have the right to vote. We still have the right to protest. We still have the right to call the President an ass-hole and not be sent to prison for it. There is still time to tell and educate people to the ill deeds those in power are committing. There is still time to save America.

(From Zachary Blackstone)

Wow, this sucker was long! Not really "hacker" related in my opinion, but it was worth shoving into the letters section anyhow. Now back to our regularly scheduled hacking material.

Greetz from the UK,

Cool zine you guys have. Quickly, I need a rundown of the DTMF tones over here so I can mess around.. Can you also include the redbox tones, if they exist? Thanks Bunches

Zerd Kay  
(location withheld)  
Routed> Internet E-Mail

No, problemo, dude! Here's the DTMF tones. You should be able to figure out the chart below:

|       | 1209Hz | 1336Hz | 1477Hz | 1633Hz |
|-------|--------|--------|--------|--------|
| 697Hz | 1      | 2      | 3      | A      |
| 770Hz | 4      | 5      | 6      | B      |
| 852Hz | 7      | 8      | 9      | C      |
| 941Hz | *      | 0      | #      | D      |

Now for the redbox tones. The 1000Hz tone listed below is NOT a DTMF, it's a single tone. (Strange, huh?) Anyhow, supposedly, for this to work, you need an operator to connect your call. We're not sure of the effectiveness of this, but here's the info to chomp on. If anyone out there has any specific information regarding this, please forward it to us. Anyhow, here's your redbox tone:

10p Length 200 milliseconds. Freq: 1000Hz.

20p Two times the Above.

50p Length 350 milliseconds. Freq: 1000Hz.

1ukp Two times the Above.

Dear 411,

I've been following your magazine for a few issues and have decided to write in once and for all. Recently, I was messing around with some old "Phoneman" modem softwarez from the C64 days and I noticed the A, B, C and D touch tone keys in one of the sections inside the program. What were these used for? I have never seen them on anything else nor have I seen any mention of their use anywhere. Why are they not found on phones?

M. Arics  
(location withheld)  
Routed> U.S. Snail Mail

Hi there, M... First of all, I know precisely what you're talking about. I used to mess around with those PhoneMan programs on the Commodore 64 about a decade ago. Man,

those were the days! Sometimes, I feel like I'd give anything to live back in the 80's because I had SO MUCH FUN. Ok, here's an answer straight out of the Hacker FAQ concerning the ABCD touch tones: These are extensions to the standard touch-tones (0-9, \*, #) which originated with the U.S. military's Autovon phone network. The original names of these keys were FO (Flesh Override), F (Flash), I (Immediate), and P (Priority). The various priority levels established calls with varying degrees of immediacy, terminating other conversations on the network if necessary. FO was the greatest priority, normally reserved for the President or very high ranking officials. P had a lesser priority, but still took precedence over calls that were placed without any priority established. Today, the tones are commonly referred to as the A, B, C and D tones respectively; each of these tones use 1633 Hz as their high tone. These are found mainly used in special applications such as amateur radio repeaters for their signaling and control. Modems and touch tone circuits tend to include the A, B, C and D tones as well. These tones have not been used for general public service, and it would take years before these tones could be used in such things as customer information lines; such services would have to be compatible with the existing 12-button touch tone sets in any case.

An interesting note: most modems will recreate these touch tones... instead of numbers, use ABCD... see if it works on your modem.. Kind of useful for your touch tone projects if you're worried about people using their phones to trigger your devices. Think about it. While we're on the topic, let's get some other info out in the open here..

Blacklisted,

I need your help here. I am interested in a DTMF decoder, primarily. Where can I find one - a cheap one. Can you also give me a part number of an available chip to encode/decode DTMF, as well? Thanks in advance.

Billy  
(location withheld)  
Routed> U.S. Snail Mail

Hiya, Billy... First, try these web sites for your decoder:

<http://www.silcom.com/~dschmidt/>

<http://home.aol.com/pdrunen>

<http://www.monitor2.demon.co.uk/pr29.htm>

<http://www.hamtronics.com/auto.html>

<http://www.selectone.com/st800man.html>

<http://www.monitor2.demon.co.uk/pr27.htm>

(If you need more just do a yahoo search for "dtmf decoders")

We believe any of these components will do the trick for your project:

Silcon Systems Inc SSI 75T2089 (DTMF Transceiver), Mitel MT8880 (DTMF Transceiver), California Micro Devices CMD8880 DTMF...you get the idea.



Feel like your computer is  
pushing you around?  
**NO PHEAR**  
Blacklisted! 411 is here!  
Read and keep up!

Dear Blacklisted! 411,  
I've just finished vol. 4 issue 3 cover to cover it it still rocks. Since I first saw it in '85 when it was hackers Monthly. I thought that the article by Hack Boy 'bout red box tones vs. real was very detailed. Well there's two reasons, (well actually three) why I'm writing.

1. In v4i3 you gave Spectre an ANI readout, actually it's called an ALI or Automatic Location Identification. It's a number (one of many) that telco's use for line verification and different line numbers, pairs and site IDs, like 800-696-4225 in which in this case you enter your area code for line verification. Another cool number is Ameritech's 800/888 raspborg ID check. Let's say you have a friend who has this 800 or 888 voice mail or 800/888 attached to their home number, he says "you can't take my eight down!" and you say "oh yeah!" so you call up the raspborg ID service, enter his 800/888 number and it spits back the line carrier and a 800 number to call to tear it down. This is great for tearing down AOL customer service numbers. Anyway...

2. I'm tired of reading and hearing new comers saying that they're scared to ask questions because of the stigma of being called a "lamer". Who fuckin' cares!!! If the people who call you a lamer for asking questions and wanting to know more about something don't give you answers or at least point you in the right direction the fuck 'em, you don't need their help, they are too caught up in schooling each other on what RCMAC (Recent Change Made Administration Center) stands for, and the difference between 5ESS and a 5E (5ESS is a digital switch and 5E is an analog switch). If you come across people like that then stay away from them, because



**Tired of the same old thing?  
Why not start a Blacklisted! 411 Meeting  
in YOUR area?!**  
**Live on the edge!**  
**It's EASY! It's FREE! It's FUN!**  
**Contact us RIGHT NOW!**

nine out of ten times anybody who isn't into that type of meaningless schooling is a lamer.

3. The true meaning of a lamer is someone (man or woman) who asks how to crack stuff and then asks for the pin or password without scanning for it themselves and always rides on the backs of other hackers/phreakers and their reputations, not their own. I feel a lot better now that has been said.

If anyone is looking for some PBX's to play with here ya go. Now remember PBX codes are 5 digits, but it's still good to try 1+AC or AC in front of the number that you're calling: 800-555-9000, 800-555-2000, 800-200-0002, 800-288-2880.

**Sinister 8 - Horsemen  
(location withheld)  
Routed> U.S. Snail Mail**

*Hiya, Sinister. First of all, thanks for the article. Appreciate the effort. Glad to see an old timer BL411 reader is still alive and kickin'... We could not agree with you any more about who is a lamer and who isn't a lamer. Readers, if YOU have a question, ASK! And don't forget to do a DejaNews and Yahoo search on the net first... You will be amazed by the amount of info you can find on whatever topic you may have in mind. Happy Hacking, everyone!*

*Well, then again...maybe I'm not done yakin' just yet. While I'm thinking about the topic of old timer Blacklisted! 411 folks out there (read the next letter). I was wondering just how many of you are still around. I know we've bumped into some of you from time to time, but I'd really like to hear from some of you that wrote in or hung out with us back in the 80's. What have all you done since those days? Anyone make it bigtime? I guess the idea of the new year coming around is making me feel a bit sentimental about the "old days" So, what do you say? Write in and let me know how you're doing. I'm sure we'd all like to hear from you.*

*Have a good new year, everyone. Be careful and don't do anything I wouldn't do...(which means, more or less, STAY OUT OF TROUBLE) - if ya can.*

Dear Blacklisted,  
Greetz dudez! I was reading through the letters section of Volume 4, Issue 3 and noticed the letter you replied to in which you stated that you were around back in 1983 through 1987 as a photo copied printout version. Well everyone, I was one of the lucky ones who happened to read Blacklisted! back then and I wasn't even from around the west coast area. I have been on the east coast my entire life and during my high school days, me and my computer buddies used to hang out, trade the latest Commie 64 warez, talk shop and pass your stuff around - we took it upon ourselves to print out your stuff and put it on PAPER so we could chomp on the info while being held hostage at school.

Those were the days. I'm glad that you guys are still around and you DO seem to be the same fun lovin' hacker d00dz who started me on my hacker quest over a decade ago. Zack, you should remember the chats (Zorgbot) on TCE's 2 liner back in '85. Yeah, dude. I'm still around!

I pretty much owe my career to my hacking days. I never would have learned what I know now if I hadn't been into hacking. Of course, I have a legit job making major \$\$\$.. N-E-Ways, just checking in and givin' ya da greetz! Cool Red box article, btw. L8Rz

**Zorgy-bay-bee  
on the flip  
Routed> Internet E-Mail**

*Zorgmeister! Noway! (You got the email, I trust) Man, it's pretty damn awesome talking to you, dude. Yes, I remember the chats. Did you ever get the credit card terminal hack working or not? We forwarded the hack to you but you never let us know if you actually completed it or not. I'm curious. We know a lot of people who did the hack and it worked out without a hitch. We're glad to hear from ya.*

# FEARS, FIXES, AND SOME IDEAS ABOUT 2000

by Bill Hayes

We've all heard it by now. "Revenge of the COBOL Kids." "Old Programmers' Retirement Fund." A few more, I'm sure. The media freaks, of course, are having a field day. "The 2000 Disaster." "Millennial Meltdown." "The Year 2000 Bug—The End of Civilization?" And more that make the technically literate gag.

Those of us who read **BLACKLISTED** know the problem—old code was dated with a 2-digit year instead of a 4-digit year, to save hideously expensive memory. It made sense, it was a good idea, and WHO WOULD HAVE THOUGHT that Commodore Grace Hopper's ancient language for programming database and formulaic commands into old, big, slow mainframes would still be in use today? Who would have thought, in 1953, that the "00" upcoming IN A MERE 47 YEARS would be read as 1900 and not 2000? Did anyone ever have the idea, up until very recently, that this could be the most expensive error in the history of the planet?

In some ways, this is incredible hype. Yes, it is a problem, a big one, but hardware upgrades, software upgrades, and the now well-known COBOL Programmers' Revenge—those consultants and programmers fixing every single line of the soon-to-be offending code—will fix the vast majority of the problems. Some systems, which could be seriously or catastrophically affected, will merely be replaced on time or a bit early. Those systems include CAT and PET scanners in hospitals, as well as hospital and clinic radiotherapy treatments, control systems for nuclear power plants, the submarine, missile launch and missile guidance, and satellite command and controls systems managed by the Pentagon, and air traffic control computer systems. Some systems, probably the most capital expensive of all affected items (that we now know of), will be replaced: the servers, workstations, and high-end PCS that power so much of our economy. As the life spans of such items is so low—far shorter than, say, a vehicle, a building, or even a corporate or shared satellite. Every one or two or three years, throw 'em out and start over. Well, THAT part is easy, at least.

There WILL be some problems affecting us at the consumer level, and some of the newer problem discoveries are just maddening. I'll discuss those new ones that I'm familiar with, and warn you about some which may get ignored. Do remember, just because we now know of the Y2K problem, we DO NOT KNOW all of the manifestations of the problems. Just too many parts of our society are computer-driven. Just too many of the computers are completely embedded systems. Too many of us technically-employed are out making money, not looking for old glitches that COULD turn into new glitches.

What I am about to tell you is not any solution to the various line code problems associated with Y2K. I am not a professional programmer, but I'll tell you some tricks to lessen the impact ON YOU, lighten the load of the Y2K "events" about to occur to us, ready or not.

You will have before you several problem areas; items of severe inconvenience. It is up to you to keep the life-threatening ones—if they're even there—at bay.

## 1. Automated Teller Machines: Security features may cause ATMs to malfunction.

The easiest solution here is probably the best. Have sufficient cash on hand (maybe 2-3 weeks' cash), by no later than December 28, 1999, so that you won't need to hit the ATM on or shortly after 01/01/2000 (hereafter referred to as That Date). Well before That Date, have hardcopy printouts, not just disk files, of your bank accounts, balances, and automatic deposits. So if your bank makes insufficient preparations for Y2K, you have paper proof of your standing, account wise. Remember, those who have such proof in a possible problem scenario will literally move to the front of the line.

## 2. Buying groceries: Modern features at a supermarket may go down on That Date.

For those of us who have lived in South Florida for some time, we know to have a hurricane stash, consisting of bottled water, 10 days or so supply of canned/package foods (nothing that requires refrigeration), fill up all the vehicles at the gas station, fresh batteries for the flashlights and boomboxes, and about \$100.00 in one dollar bills. Power can be out for days at a time (like from hurricanes Andrew, David, Donna, etc.). So, come October of 1999, we won't put our stash of canned foods into the regular food shelf and eat them. We'll save them for whatever problems the servers, UPC scanners, and computerized cash

## Do you have a product that can be REVIEWED?

*Do you have a magazine, a device, booklet, video or something else you'd like to have reviewed? If so, send it in and we'll write up a review on the product. You'll get a lot of exposure. Do it! It's free, afterall. Send to:*

**Blacklisted! 411 Magazine Reviews  
P.O. Box 2506, Cypress, CA 90630**

registers at the local food stores may encounter with Y2K. They may be ready. If not, are you prepared to go on a serious diet? After the summer of 1992, my wife and I have had food and cash readily secured; an "insurrection stash" as my wife calls it. By being prepared for large circular storms from the Caribbean and political or racial disturbances coming our way from Miami, I have assessed we're in pretty good shape for this problem, should it materialize on That Date.

### 3. Using elevators: Programmed safety features may cripple them.

One of the very recently discovered problems about That Date is the effect it will have on pre-programmed safety features in modern electronically controlled elevators. When an elevator has a certain number of operational hours, or it is past a certain date, it automatically goes to the "service floor" (usually the basement), opens its front (and if present, rear) doors, and turns itself off and will not budge until it is reset upon being serviced. Now, this is a great safety feature—I do not want to be in a moving, unserviced, unrepaired elevator. However, I don't want to be in a building where the elevators control units "know" they are due for servicing, go to the basement, and await the service crew. According to "an expert" on NPR a few months ago, the United States has over 50,000 electronic elevators which will have this problem unless corrected. I am not able to confirm this number, but that's a whole bunch of not-moving people if that number is remotely close. The same person said Japan and Europe each had almost as many elevators, which will also not be moving much on That Date if the Y2K problem is not fixed. So, try to avoid elevators, starting on New Years Eve day. All that day, and, all the next day. Know where those stairwells are!

### 4. Personal Computers Will MY Data Die?

I am preparing two backups of my systems. If that sounds a bit paranoid, consider the way I plan on doing them. The first backup will be a straight backup, on either disks or zip, depending on what I have by Summertime 1999. I will make no changes, just a complete backup of my hard drives. Then, the other backup, which will be another complete backup of my hard drives, EXCEPT in this case I will first reset the system calendars to 01/01/91 (don't ask me how I know, but WIN 95 will support this date). My reason for this: my first backups will be dated late 1999, too close to Y2K if there is a problem in my desktop systems (and I'll tell you: I've been ASSURED, there is no problem with any of my systems—I'm still making TWO backups). A few extra bucks and an extra hour per system (probably less), and I'm safe with my data. Are you?

### 5. Bank Balances Will My Deposit Disappear into Cyberspace?

This one is probably the easiest to remedy, and most likely the one the most people will fumble. Do you keep AT LEAST 12 months worth of bank statements? Start now. Two full years is better, and do have all of 1999's pay stubs or deposit receipts. While this is one of the least likely events to hit an individual, this can be a near disaster in an age of electronic direct deposits, and automatic debits for things like mortgage or rent, auto payments or student loans. Banks really SEEM to be up on this problem, so it's not a GREAT worry, but one to pay attention to. Remember, there are several organizations involved: the failure of one can bring down your finances, at least temporarily. Banks, employers, and automatic debtors are all in the loop on this —you cannot just trust them to get everything of YOURS right.

### 6. My Investments/Pension It Won't Disappear—Will It?

If you are like millions of under-40 Americans, you are heavily involved in your own pension, IF you have one at all. An IRA means you put in 100% of what is there, a 401(k) means you have to contribute some money for your employer to contribute. As we all are aware, the days of 30-year employment and a fully funded corporate pension are gone with the wind. This puts a financial burden on the worker to ensure his retirement fund, to be sure, but even more, it puts the responsibility of tracking your pension-to-be COMPLETELY on each worker. I'll assume you keep at least quarterly statements in a notebook or folder. If not, get started the month you read this article—you'll have enough lead time before That Date. A file of statements showing your automatic deposits and matching contributions (if you're so lucky) will ensure you of a visible, provable track record, ensuring you are credited for your due.

CONTINUED ON PAGE 36



*Dick doesn't read  
Blacklisted! 411.....  
See Dick DIE!  
BE DIFFERENT!  
Don't be a DICK!  
READ BLACKLISTED!*

# Taipan Enigma's BBS Review- Part 5 & the Temple of the Screaming Electron 510/935-5845 NIRVANAnet(tm) 9:900/2 / Fidonet 1:161/211 Last Updated: 11/12/96

If you are interested in running the BBS Review on your BBS System, contact Taipan Enigma at & the Temple of the Screaming Electron, or download the file BBSREVSYS.ZIP (The BBS Review Sysop Pack) from &TOTSE.

## BBSes in the 510 Area Code:

Call of the Wild 510-625-1882 Oakley, CA  
Checked: 10/21/96

Camphor Fountain 510-439-0712 14400 RENEGADE Pittsburg, CA  
Sysop: ? Validation Req  
A board which speaks to the religious diversity of the Bay Area with many message bases and file areas. They cover a wide range of religious ideas, from the Sufi to the Jewish and Christian. Unfortunately, if you are not interested in religion, then there isn't much else here.  
Review by: J.C. Stanton on 10/01/96 - Checked: 09/01/96

Castle Roogna 510-827-2752 14400 MAXIMUS Concord, CA  
Sysop: Loren Ashby  
This is a great bbs to call if you like chain mail. The messages you write are transferred through the USA, come and enjoy.  
Review by: Hellspawn on 10/01/96 - Checked: 11/01/96

Cemetery Gates 510-516-2424 14400 WWIV Brentwood, CA  
Sysop: Master of Puppets Validation Req Real Names Req  
Brings out the guitarist in all of us. Not. Metal bent board with small user base who post infrequently, and make lots of Beavis and Butthead references. Me, I like Beavis and Butthead. Unless you're 16, really stoned, and you want Marilyn Manson to play your birthday party, find another board.  
Review by: J.C. Stanton on 05/28/96 - Checked: 09/01/96

CforAT BBS 510-841-5621 14400 Berkeley, CA  
Sysop: Stefan Welch - Checked: 09/09/96

Chaotic Peace 510-455-4738 14.4 RENEGADE Livermore, CA  
Sysop: Raul No Validation Real Names Req - Checked: 10/21/96

Chez Loons 510-569-0666 14400 RA Oakland, CA  
Sysop: Amanda Jaye Validation Req Real Names Req  
Where the girls are? Strange board with a couple of games, LORD 3.55, Queen of the Board, Usurper, etc. Haven't figured out if this board has a focus or not, but log on and take a look at the user list, you'll be as surprised as I was.  
Review by: J.C. Stanton on 10/01/96 - Checked: 11/01/96

City of Night BBS 510-521-7827 2400 HOMEBREW Alameda, CA  
Telnetable - URL: citynight.com - Internet Service Provider  
Sysop: Bob 10 lines Validation Req Real Names Req  
Excellent BBS that requires voice validation. There are 4 internet ports and the other 10 ports are dial-in. There's live chat and teleconference in the style of IRC, but until you get validated, you're limited to just one teleconference room and have very little access. There's also a direct command mode for you linux/dos fans.  
Review by: Toadstool on 11/06/96 - Checked: 10/21/96

ClawMarks 510-452-0350 14400 WILDCAT Oakland, CA  
Sysop: Karl Maurer Validation Req Real Names Req  
Damned wierd Furry THINGS! By for and about animals, their place in world, their role in society, all their major speeches from the United Nations. If I could have one wish before I die, its that this board stays in operation, so people who think they are animals have a home. Now where's that Kodiak bear?  
Review by: J.C. Stanton on 10/01/96 - Checked: 09/01/96

Clouds Of Evil 510-236-2970 36600 HERMESII El Cerrito, CA  
Internet Service Provider  
Sysop: Tristen 2 lines No Validation  
FidoNet - GreyNet - Active Message Bases - Both IBM and MAC Support - Handles Allowed - NO VALIDATION - Complete Freedom on First Call! - Only Cool People on this Board, No Lamers - Over 1.2 GiGs of Files - Over 4200 Files!! - Adult Section - Restricted Areas for a Special Few Role-Playing Games and Discussions - Magic:The Gathering - Jihad.  
Review by: Tristen on 10/01/96 - Checked: 11/01/96

The Clubhouse BBS HayChp 510-785-1123 14400 Hayward, CA  
Sysop: Tim Wilcox - Checked: 11/01/96

The Clubhouse BBS UC Chp 510-487-9625 2400 Union City, CA  
Sysop: Richard Churchill - Checked: 09/01/96

Cock Strong 510-758-5475 28800 RENEGADE Richmond, Ca

Sysop: Akira 2 lines Validation Req

This is a great place to post messages. Has a 5:1 file ratio, with the file areas growing almost daily. Also has registered LORD, Exitilus, Usurper, and others.

Review by: Dr. Freak on 06/18/96 - Checked: 10/21/96

Common Sense 510-713-7336 28800 MAXIMUS Newark, CA

Telnetable - URL: cmnsens.zoom.com

Sysop: Mike Burgett No Validation Real Names Req

Libertarian Party BBS. Good selection of Libertarian files and message bases. "Patriot" and State vs. Federal government stuff, including a "Death and Taxes" sub. They say real names only, but looking at their user log doesn't bear this out. They take themselves, their cause, and consequently their bbs just a little too seriously. Web address <http://cmnsens.zoom.com>. Voice number 510-713-7057.

Review by: J.C. Stanton on 10/01/96 - Checked: 11/01/96

COMPU-PAL 510-538-2040 14400 Castro Valley, CA

Sysop: Richard Yim - Checked: 09/09/96

DA'BomB 510-278-2826 14.4 REN

Dance of the DNA 510-526-6193 14400 Albany, CA

Sysop: Stefan Welch - Checked: 10/21/96

Deadly Force BBS 510-540-6726 33600 HERMES Berkeley, CA

Sysop: Santiago No Validation

Deadly Force is an all Macintosh, all free BBS running on a Mac LC III and a USR Courier V. Everything V.34+.

Review by: Santiago on 07/01/96 - Checked: 11/01/96

The Deadly Force BBS 510-540-6726 28.8 HERMES Berkeley, CA

Sysop: Santiago Validation Req Real Names Req

Private BBS. Hack away.

Review by: Santiago on 06/12/96 - Checked: 09/09/96

Deep Thought 510-674-9119 33600 RA Concord, Ca

Sysop: Sybex No Validation

User-Friendly, NO VALIDATION, Great Message Base with TONS of areas Great games like Falcon's Eye, LORD, Falcon's Honor, BRE, SRE, Exitilus, Illuryia, Planets: TEOS, Future Runner, Usurper, and many, many more. Ansi\Ascii graphics supported. HUGE Filebase with hundreds of games.

Review by: Sybex666 on 05/28/96 - Checked: 10/21/96

Delta 510-778-3714 Antioch, CA

Checked: 10/21/96

The Diamond Mind 510-791-8926 2400 Fremont, CA

Sysop: Frank Cwick - Checked: 11/01/96

Digital Leprosy 510-299-1687 28.8 RENEGADE Lafayette, CA

Sysop: John Doe Validation Req Real Names Req

H/P board, although I don't think they have anything that's not already on TOTSE. New, though, they just started 06/02/96. Kinda clever loginscreens..... Very small.

# WANTED

## *Photographs!*

### DEAD OR ALIVE

If you have a photo of a payphone, local telephone company vehicle or building, local cable company vehicle or building, interior of a telecomm. or other utility building, inside a manhole, inside a utility box or some other interesting item, please send them to us along with a short "memo" explaining what it is that we're looking at!

If you send a photo that we end up using in our magazine, we'll mention your name along with the photo.

Send to: **Blacklisted! 411 Photo Gallery**  
P.O. Box 2506, Cypress, CA 90630



Dimension 99 510-441-0919 14400 RA Union City, CA  
 Sysop: Alison No Validation  
 Quirky and cool little board. Crazy mix of messages areas from Sign Language to witchcraft to old cars; file areas have the same weird combinations, from a recent copy of Netscape to pictures of her and her dad's old Caddy. A few games, LORD, Barren Realms, Exitilus. Do yourself a favor, Call Here Now.  
 Review by: J.C. Stanton on 10/01/96 - Checked: 09/01/96

The Dog Patch 510-798-7328 38400 RAPTOR Concord, CA  
 Sysop: SirGumshoe No Validation Real Names Req  
 This is just a personal BBS i whipped up in about 3 days :).  
 Review by: Dogsout on 10/21/96 - Checked: 11/06/96

Down Under 510-790-3432 14400 Newark, CA  
 Sysop: John Pickens - Checked: 11/01/96

Dr. Jack's Thing 510-689-4022 28800 WILDCAT Concord, CA  
 Sysop: The Mad Doctor 6 lines Validation Req Real Names Req  
 Requires call hack verification for access. Has over 30,000 files, and specializes in GIF's. Also has tournaments in Food Fight, Trade Wars, and Usurper.  
 Review by: Dr. Freak on 06/18/96 - Checked: 10/21/96

Dragonhead BBS 510-417-8718 14400 Pleasanton, CA  
 Sysop: Ray Khechen - Checked: 09/01/96  
 DVC-Internet 510-685-5454 14400 UNIX Pleasant Hill, CA  
 Sysop: ?  
 Diablo Valley College Internet Dialup.  
 Review by: J.C. Stanton on 05/21/96 - Checked: 11/01/96

DVPCUG-BBS 510-943-6244 14400 TBBS Walnut Creek, CA  
 Sysop: Henry Shaw 2 lines Validation Req Real Names Req  
 Diablo Valley PC Users Group BBS. If you need bland and boring, this is the place. Lots of shareware, but the file areas are dull as dishwater and the message bases are strictly vanilla. If you are looking for anything that smacks of being original or alternative, look elsewhere.  
 Review by: J.C. Stanton on 10/01/96 - Checked: 11/01/96

exodus 510-886-6513 14000 ? hayward ca.  
 Sysop: Fuzz Validation Req Real Names Req  
 Lots of bases and great post rates (usually 200+ or 300+ days) Free, costs nothing, we appreciate good posters We do voice validation, we are quick to validate though On your second call you can post We do have a time limit, talk to \*8) or Fuzz if it's not enough.  
 Review by: \*8) on 07/15/96 - Checked: 11/01/96

Eyes on the Skys 510-443-6146 9600 Livermore, CA  
 Sysop: Michael Rushford - Checked: 09/01/96

Fortress of Forever 510-682-0154 28800 O&V/2 Concord, CA  
 Sysop: Displaced Electron Validation Req  
 Private BBS. Hack away.  
 Review by: J.C. Stanton on 08/11/96 - Checked: 11/06/96

FRANCOFOLIES BBS 510-651-3192 9600 Fremont, CA  
 Sysop: Can Vu - Checked: 11/06/96

Fred Haney&Son BBS 510-792-5119 14400 Newark, CA  
 Sysop: Fred Haney - Checked: 11/06/96

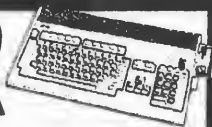
Fremont Area Remote Terminal 510-791-2961 9600 Fremont, CA  
 Sysop: George Sandefur - Checked: 11/01/96

The Front Porch 510-432-4183 28800 PWRBBS Pittsburg, CA  
 Sysop: Steve Kelley  
 Call Back Validation 24 hrs No Ratios Plenty of On line Doors, Adult Areas including on-line doors, Handels permitted in all areas, support for ANSI and RIP, 500+ adult graphic files and growing, message bases of all types soon to be activated. EASY BBS to navigate, looks like Windows.  
 Review by: Puck on 10/01/96 - Checked: 09/09/96

Fubar 510-264-1286 28800 RENEGADE Hayward, CA  
 Sysop: Fubar Kid 5 lines Validation Req Real Names Req  
 Stands for Filled with Unlimited Biscotti And Rum. Or whatever. LORD, BRE, Falcons Eye, Bordello and 5 lines for chatting in Hayward. Lots of callers and LOTS of messages, plus RiPping it up with sexpot Baby Doll gal pal. Unfortunately, it's serious validation city, but do stop by for a cool Mai Tai.  
 Review by: J.C. Stanton on 05/14/96 - Checked: 10/21/96

the GAME ZONE BBS 510-785-4263 14400 Hayward, CA  
 Sysop: Mr. GAME - Checked: 11/01/96  
 The GiFT Shop 510-689-4686 28.8 WILDCAT Concord, CA  
 Sysop: Waik Gan 4 lines Validation Req Real Names Req  
 An adult board, offering a little more than most adult boards. The GiFT Shop has tons and tons of smut, but more than that, they've taken the time to set up a real BBS, not some horrible prefab board with no character. If you want to subscribe to an adult board, don't waste your time on a bad BBS, The GiFT Shop is a good place.  
 Review by: J.C. Stanton on 05/28/96 - Checked: 11/01/96

# The AMIGA INFORMER



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www1.mhv.net/~eldritch  
(on-line subscription)

## Stay Informed

Workbench Extras - Reviews - Dealers

global infonet inc. 510-596-9977 28800 ? oakland  
tons of lines, but still is busy sometimes.  
Review by: Checkboy on 03/01/96 - Checked: 11/08/96

Goofy Studio West 510-757-0613 14400 WWIV Antioch, CA  
Sysop: NiteOwl Validation Req Real Names Req  
Essentially just a hub for these Nets: SEXnet, TAZnet, FREAKnet, FUNGUSnet, XANTHnet, LIGHTnet, EAGLEnet, FOXnet and maybe a few more. No games, and the board apparently had a recent crash, which(I guess) is why there is an abundance of system notices like C:\GWS\LOGON.MSG where the text files are supposed to be. Annoying.  
Review by: J.C. Stanton on 05/22/96 - Checked: 11/06/96

The Graphics Alternative 510-524-2780 14400 PCBOARD El Cerrito, CA  
Telnetable - URL: tgax.com - Internet Service Provider  
Sysop: adams 4 lines Real Names Req  
Dedicated to supporting the computer-graphics community. Support for 3D and 2D shareware and freeware packages for the PC, such as POV-Ray, Polyray, Vivid, etc. Support for Autodesk's 3D Studio - Mesh files, IPAS routines, etc. Specialized support for raytracing, rendering, and 3D animation. Lots of files for you PC! Graphics shareware registration. Fidonet, PCGnet (Professional CAD and Graphics network), Usenet News. Internet e-mail for subscribers.  
Review by: "Bob" on 01/19/96 - Checked: 11/01/96

Great Abyss 510-482-5813 28800 TELEGARD Oakland, CA  
Sysop: Keymaster NIRVANAnet(tm)  
The Great Abyss is a Telegard Beta Support site. You will find TG Utilities old and new as well as the latest Gamma/Standard ver. of Telegard. The Abyss is part of the TGSDN file dist. Net. Echomail bases are plenty. Fido, GaSp, NIRVANAnet(tm), POD & PRN-Networks.  
Review by: Keymaster on 10/01/96 - Checked: 09/09/96

Greater Mutant Valley 510-294-9052 28800 MAJORBBS Livermore, CA  
For \$10/year you can have unlimited time online (no daily or call limitations) If you don't pay, you can still chat and play games. For \$15/year, it is the same as above, in addition to the Adult sections. It's really a great board!  
Review by: Carmuha on 04/03/96 - Checked: 11/01/96

Henry's Hallucination 510-827-5958 33600 WWIVMODS Concord, California  
Sysop: Henry Pinney/Henry 2 lines No Validation  
Henry's Hallucination is an interesting place. Although i never call out I gather it's fairly good for a 2 line board. I have modded the wwiv a lot, so it's not your typical boring wwiv. There are usually 75-100+ posts a day. There is a fairly good file section. I'm always expanding the hardware and bbs source. The message bases are pretty.  
Review by: Henry on 05/14/96 - Checked: 10/21/96

ImagiNET 510-426-0470 14400 Pleasanton, CA  
Sysop: Bill McCauley - Checked: 09/01/96

The Inferno 510-254-8207 19.2 WWIV

iNFiNiTy 510-443-2758 28.8 RENEGADE

Inner Circle 510-485-9579 14400 HERMESII Pleasanton, CA

Sysop: Magic Validation Req Real Names Req

For all you Fantasy and Science Fiction nuts out there. Message bases and file areas that compliment this angle. FidoNET access, TAKE STOCK. Stresses that it is a "family oriented BBS" and does not allow any profanity. An oasis of %!%@%#&! in Pleasanton.

Review by: J.C. Stanton on 10/01/96 - Checked: 09/09/96

Io Net 510-680-2701 Concord, CA

Checked: 10/21/96

Jetstream BBS 510-252-9131 28800 WILDCAT Fremont, CA

Sysop: Bill Garrison 2 lines Validation Req Real Names Req

Exploring the well-lit boring of suburban living. Clean and safe, without even a hint of mystery, danger or unrepentant fun, you can call here and never worry about running into anything out of the ordinary. God Bless this board and the !#@!bag that runs it.

Review by: J.C. Stanton on 10/01/96 - Checked: 09/01/96

Jetstream BBS 510-252-9132 28800 Fremont, CA

Sysop: Bill Garrison - Checked: 09/09/96

Knight Court BBS 510-946-1049 14400 SLBBS Walnut Creek, CA

Sysop: Eric Kempter

Mainly Door BBS - Registered doors - Tradewars, Global War, The Pit, BBS Chess, Tele-Hang, BBS Crash. Barren Realms registered soon, and 30 others. Messages Bases - Sports, Las Vegas Gambling, NFL.

Review by: Eric Kempter on 10/01/96 - Checked: 11/06/96

kRaZyLaNd 510-732-9060 28800 WILDCAT! Hayward, Ca

Sysop: Notorious No Validation

A tight BBS with Doors messages and files. Many registered doors including LORD BRE, FALCONS EYE, and much much more. Great ansi's and cool sysOp's. What Else Could You want from a BBS, call today!

Review by: Beserker on 05/07/96 - Checked: 10/21/96

L-AGS 510-846-8190 14400 RA Pleasanton, CA

Sysop: Larry Renslow No Validation

Livermore-Alameda Geneological Society. Very few user with a very specific interest. Message bases and file areas are all geared to the geneologically minded.

Review by: J.C. Stanton on 10/01/96 - Checked: 11/01/96

Lamerd00dz 510-229-9745 Pleasant Hill, CA

Checked: 10/21/96

Legion Of Doom 510-229-2487 28800 WWIV Martinez CA

Fun bbs, LORD is registerd, has Heat link and Fox net, no file ratios, validation very swift, Lotsa lively subs, Sysop Jimi Hendrix.

Review by: Crash Pir8 on 04/03/96 - Checked: 11/01/96

LZ/Nightline BBS 510-273-7830 14.4 WC

LZ/Nightline BBS, 14.4. Veterans Orientated

Review by: WWIV D00d on 05/14/96 - Checked: 10/21/96

The Machine 510-825-2412 28.8 WWIV Concord, CA

Sysop: Biohazard Validation Req Real Names Req

THE FLOYD, man. It's all in the FLOYD. LISTEN to the music. HUM the lyrics. KNOW that there will never be any band as cool as the FLOYD, man. LET's take some A and ride the mechanical bull all the way to the stars.....dude.

Macross BBS 510-881-8318 14400

Castro Valley, CA

Sysop: Ed Spradlin - Checked: 09/09/96

Maddog! BBS 510-895-8089 14400

San Leandro, CA

Sysop: Troy Earp - Checked: 11/01/96

Mail Stop 510-684-3747 14400 WWIV Oakley, CA

Validation Req Real Names Req

90% of the messages are one-liners from the sysop asking "why aren't there any messages?" You can't post or download files until you are validated, but the sysop is quick to validate. There are nine files on-line. You cannot add to the BBS list even if you are validated.

On a 1 to 10 scale, this BBS gets a -2.

Review by: Taipan Enigma on 05/17/96 - Checked: 10/21/96

the Main Frame Graphic 510-671-3833 28800 POWER Concord, CA

Sysop: Steve Bromley 3 lines No Validation

It's got several gigs of files, doors, messages, NO ratios, NO fees, Basicly NO rules, if it's legal it's ok. Supports ANSI, ASCII, Power

## Check us out on IRC: #Blacklisted

Weekdays: 2:15pm EST - 5:30pm EST

Weekends: 8:00pm EST - 11:00pm EST

Dr. No will be hosting the IRC each evening. If the channel has not been started up by the listed time, feel free to start it up yourself and wait for some others to join in. Enjoy!

Access for online multitasking graphics and sound, HTML comming soon.

Review by: Robo-Man on 08/01/96 - Checked: 11/01/96

Mike's Mess 510-753-5869 14400 WWIV Antioch, CA

Sysop: Mike Validation Req

2 CD-ROMs and 1 gig+ of files, not many messages, and you can't access the files on your first call. The sysop is hooked up to an iron lung and can only respond by pecking out messages with a pencil held in his teeth, so getting responses or going into chat can take a long time.

Review by: Taipan Enigma on 05/17/96 - Checked: 10/21/96

The Missing Link 510-370-7160 2400 WWIV Martinez, Ca

Sysop: Kent Validation Req

This is a message board; one post per call is required. Every other aspect of this board bites. No files, no doors, and worse yet, the sysop randomly voice verifies people.

Review by: Dr. Freak on 06/15/96 - Checked: 10/21/96

Moon Angel 510-235-8560 28800 PCBOARD Richmond, CA

Telnetable - URL: <http://www.moonangel.com>

Sysop: ? 7 lines Validation Req

With the rise of the information society, many adult bbs' have also arisen, trying to make a fast buck. They stick in some CD-ROM's full of boring smut and wait for the cash to roll in. No dice. This place is epitome of stupid people dabbling in something they know nothing about. Even if you want smut, Skip This Stupid Place.

Review by: J.C. Stanton on 05/21/96 - Checked: 11/06/96

The Moose's Den 510-656-3720 33600 WILDCAT Fremont, CA

Sysop: Rick Johnson Validation Req Real Names Req

Fidonet and USENET message bases. Multi CD-ROM changer for all files (but right now it's not working). Not much in the way of a local "feel". Not very customized. Bland and dull. Not only that, Moores don't live in Dens, they prefer the Living Room.

Review by: Taipan Enigma on 10/01/96 - Checked: 10/21/96

Motherboard III/586 510-783-2795 14400 Hayward, CA

Sysop: DeWayne Stuart - Checked: 10/21/96

NEW USER BBS 510-881-7678 28800 Castro Valley, CA

Sysop: John Nobriga - Checked: 11/01/96

The Night Creature BBS 510-481-9774 14400 San Lorenzo, CA

Sysop: Dan Hornback - Checked: 10/21/96

No Name Yet Genealogy 510-827-5714 14400 Pleasant Hill, CA

Sysop: Douglas Smith - Checked: 10/21/96

NRDU 510-458-1487 36600 RA Bay Point, CA

Sysop: Nightruler No Validation

Nightruler's Dark Underground is back up (finally) and coming back stronger then ever! With a new WEB page that is still beging made at: <http://www.geocities.com/SiliconValley/Park/6668/index.html> We are also trying to bring the files back up (after a nice crash) and hook up a message network. We don't care who you are or were your from.

Review by: Nightruler on 09/01/96 - Checked: 09/09/96

OASIS BBS 510-444-8246 14400 RA Oakland, CA

Sysop: Michael Jacob

Oasis is a recovery and healing-oriented BBS, with echos and files on compulsive eating, recovery from incest and child abuse, substance abuse (AA, NA), codependency, spirituality, Buddhism, peace and the environment.

Review by: Michael Jacob on 10/01/96 - Checked: 09/01/96

P C Loading Dock 510-676-5359 14400 Port Chicago, CA

Sysop: Drew Blanchar - Checked: 11/01/96

Paladin's Temple 2 510-372-9039 14400 FORTRESS Martinez, CA

Sysop: Draiden Bansted

The sysop for this board managed to find one of the hardest to use bbs software packages in the known world. FORTRESS is just a pain in the butt. The messages seem to reflect a libertarian attitude, which is a little odd coming from the Democrat stronghold that is Martinez. Dont go out of your way for this one.

Review by: J.C. Stanton on 05/22/96 - Checked: 11/06/96

ParadoX 510-846-7388 28800 RENEGADE Pleasanton, CA.

Sysop: The Insane Warrior No Validation

A nice little BBS in Pleasanton, on Phishnet. Free Access on the first call. Adult access returning as soon as we filter out all the underage gifs... Photo ID required for Adult files. Mostly messages but I would like to expand the file areas and the online games. Free for all, Local to East Bay. Call now!

Review by: Insane Warrior on 11/01/96 - Checked: 11/01/96

PESTILENCE 510-484-1160 14400 Pleasanton, CA

Sysop: Eric Melville - Checked: 10/21/96

The Phantom Zone BBS 510-538-9586 14400 Castro Valley, CA

Sysop: Paul Graydon - Checked: 09/09/96

*MORE IN THE NEXT ISSUE....*

# Wal~mart Phones

BY

**PIRHO**

Have you ever walked into a store like Caldor or Target, and see one of the employee's on the phone? Ever wonder what it would be like to phreak the phone system in one of those stores? Well, wonder no further, In this article I will attempt to explain to you how the phones at your local Wal~Mart work and hope to answer any questions that you might have.

First off, it's important to know the type of phone that you'll be dealing with. Most Wal~Mart's use a **Lucent Technologies** or **AT&T model MLX-100** or **8102**. For those of you that might happen to see a **Bell Labs**, phone, don't panic, **Bell Labs**, is the same as **Lucent**.

Lets start with the **AT&T 8102**, This is your standard non-display type phone with a series of 10 buttons arranged in pairs of two's. These are your programable buttons. They usually contain three outside lines, and the rest are usually just diffrent departments, or if your really lucky one of them is for the paging system. (I'll explain more about that in a minute.)

The three lines that are for outside calls on these phones are for incoming only. Most of them have a block on the lines that won't allow you to get an outside dial tone. But will allow you to pick up an outside call. But, you can dial **911** just by picking up and hitting **9** for a dial tone then hit **911**.

The next set of buttons you'll see, are three in a straight line. These are your **flash**, **redial**, and **hold**. Keep in mind that the **flash** button does not give you enough time to truley **flash** the reciver, so almost always this has to be done manually.

After your **hold** button row, is a normal numeric touch tone pad, for you to dial the diffrent extentions on. All the extentions in every Wal~Mart are the same no matter where you go. Some of which are as follows.

**Front Courtsiy Desk -Extention 150**

**Electronics - 105**

**Layaway - 181**

**Mens - 123**

**Operator - 0 or 129 for the fitting room.**

Which brings me to my next point. *The Operator*. She is located in the ladies fitting room, she has the best phone in the whole store, so if you want to phreak it you have to get through her.

Inter-store communication is possible, simply by picking up **any** house phone and dialing, the one of the following numbers.

**9-1-700-701-xxxx**

**9-1-700-707-xxxx**

**xxxx** stand s for the store's number that you are calling, this is the number of the store in order of when it was built, **not** the phone number. Example store **2046** was built before store **2155** so if you wanted to call store **2155** then **xxxx** would be **2155**. (Get it?) Any way, the next step will be the **store code**, you must enter this to complete the call. This is in most cases the **store number, that you are calling from**. Example if you dial **1-700-707-2355**, it will ask you to enter your code if the store you are calling from is store number **0042** then **0042** is the code you would enter to complete the call.

Ok, that just about covers the **model 8102**, now on to the good stuff, **model MLX-100**. **MLX-100** has all the same features but it looks totally diffrent. First noticable thing you'll see is that it has a display screen. Watch out for this type of phone, it will tell who ever is on it, where you are calling from.

Directly under the screen you will see four buttons (black.) Directly below each of them are another set of four buttons, **home**, **inspect**, **menu** and **more**. Each of these buttons does a diffrent specialized function which is of no relevance to this article. Below it , you will see a set of 10 black buttons, this is the good stuff.

There are as follows, left side, **paging**, **privacy**, **blank**, **intercom voice**, and **intercom ring**. The right side has **pick up line one**, **pick up line two**, **pick up line three**, followed by two blank buttons. Lets start with the **paging** button. This button is pre-programed by the store to dial **#96**, this is the extention on the phones that is used by everyone to notify other employee's or customers of whats going on. But, please note this is not an extention. Unlike K-Mart who's

paging system is simply an extension on the phones like a department, Wal-Mart's are not. It's uses the # for a reason, so as not to be confused with any other department that has a 96 in it. This is the only way to page on any of the phones. If the phone you have doesn't have a paging button, then you must manually dial #96 to activate the P.A.

**Privacy**, this is used to keep your calls private and not have anyone pick up the line you're using, and listen in on your calls. If the **Privacy** light is not on, you do not have a secure call.

**Blank** these are the non-programmed buttons. Pressing these will do nothing. However try your luck anyway some of them are programmed with different departments, or other stores.

**Intercom voice**, this feature allows you to speak to a person in another room (they must also have a **MLX-100**) using the speaker phone.

**Intercom Ring**, same as the intercom voice, but used as a prelude to the **Intercom Voice**, to see if they are available.

**Pickup line's 1-3**, these buttons are pretty much self explanatory, if you are receiving a outside call you must pick up one of the three that the call is on.

Now, on some of the **MLX-100**'s there is no way to get an outside line without putting in a 3 digit code. The code is usually **Feature 8xx** then you must pick up a free line. This is the only way on the "non-essential" phones to get an outside line. But, in some cases the only type of line you can get is a inter-store line, no matter what. Some of the phones (if your lucky enough to get in to the back of the store) don't even need a code to get an outside line. Just simply pick up the phone, choose an outside line and dial away.

Ok, so now I've covered most of the buttons on this type of phone, we will move on to, the final group of buttons. They are:

**Feature, HFAI, mute, speaker, transfer, confrence, drop, hold.**

Let's start with **feature**. This in conjunction with a the code **8xx**, allows you to pick up an outside line, the **xx**, can be any set of numbers that your heart desires, each one is supposed to be assigned to a different department head so as to keep track as to who is making what calls, and to where.

**HFAI**, I have no idea what this does, I can't seem to figure out what purpose it serves, so we will disregard it for now.

**Mute, speaker, hold** are all self explanatory.

**Transfer**, this allows you to obviously transfer calls to other areas, of the store, simply by hitting transfer and then dialing the dept number, you will transfer the call.

**Confrence**, allows you to make conference calls, (similar to that of a party line).

**Drop**, drops a call once its placed on hold.

One last thing before I go, 800 numbers. Most of them are ok to dial on this type of phone, but some of them won't go through. I can only speculate that the 800 number is one that allows return billing for services, (such as some tech supports, and phone sex lines). 900 numbers are strictly forbidden and won't work so don't even try.

So wrapping everything up now, we see the ins and outs of the Wal-Mart phone system. So next time your in a Wal-Mart and a new employee is having trouble with the phones, simply pull out this article and you'll be able to get the job done. Happy Hacking!

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# Unabomber's Manifesto

## Part III

### INDUSTRIAL SOCIETY AND ITS FUTURE

#### OVERSOCIALIZATION

24. Psychologists use the term "socialization" to designate the process by which children are trained to think and act as society demands. A person is said to be well socialized if he believes in and obeys the moral code of his society and fits in well as a functioning part of that society. It may seem senseless to say that many leftists are over-socialized, since the leftist is perceived as a rebel. Nevertheless, the position can be defended. Many leftists are not such rebels as they seem.

25. The moral code of our society is so demanding that no one can think, feel and act in a completely moral way. For example, we are not supposed to hate anyone, yet almost everyone hates somebody at some time or other, whether he admits it to himself or not. Some people are so highly socialized that the attempt to think, feel and act morally imposes a severe burden on them. In order to avoid feelings of guilt, they continually have to deceive themselves about their own motives and find moral explanations for feelings and actions that in reality have a non-moral origin. We use the term "oversocialized" to describe such people. [2]

26. Oversocialization can lead to low self-esteem, a sense of powerlessness, defeatism, guilt, etc. One of the most important means by which our society socializes children is by making them feel ashamed of behavior or speech that is contrary to society's expectations. If this is overdone, or if a particular child is especially susceptible to such feelings, he ends by feeling ashamed of HIMSELF. Moreover the thought and the behavior of the oversocialized person are more restricted by society's expectations than are those of the lightly socialized person. The majority of people engage in a significant amount of naughty behavior. They lie, they commit petty thefts, they break traffic laws, they goof off at work, they hate someone, they say spiteful things or they use some underhanded trick to get ahead of the other guy. The oversocialized person cannot do these things, or if he does do them he generates in himself a sense of shame and self-hatred. The oversocialized person cannot even experience, without guilt, thoughts or feelings that are contrary to the accepted morality; he cannot think "unclean" thoughts. And socialization is not just a matter of morality; we are socialized to confirm to many norms of behavior that do not fall under the heading of morality. Thus the oversocialized person is kept on a psychological leash and spends his life running on rails that society has laid down for him. In many oversocialized people this results in a sense of constraint and powerlessness that can be a severe hardship. We suggest that oversocialization is among the more serious cruelties that human beings inflict on one another.

27. We argue that a very important and influential segment of the modern left is oversocialized and that their oversocialization is of great importance in determining the direction of modern leftism. Leftists of the oversocialized type tend to be intellectuals or members of the upper-middle class. Notice that university intellectuals (3) constitute the most highly socialized segment of our society and also the most left-wing segment.

28. The leftist of the oversocialized type tries to get off his psychological leash and assert his autonomy by rebelling. But usually he is not strong enough to rebel against the most basic values of society. Generally speaking, the goals of today's leftists are NOT in conflict with the accepted morality. On the contrary, the left takes an accepted moral principle, adopts it as its own, and then accuses mainstream society of violating that principle. Examples: racial equality, equality of the sexes, helping poor people, peace as opposed to war, nonviolence generally, freedom of expression, kindness to animals. More fundamentally, the duty of the individual to serve society and the duty of society to take care of the individual. All these have been deeply rooted values of our society (or at least of its middle and upper classes (4) for a long time. These values are explicitly or implicitly expressed or presupposed in most of the material presented to us by the mainstream communications media and the educational system. Leftists, especially those of the oversocialized type, usually do not rebel against these principles but justify their hostility to society by claiming (with some degree of truth) that society is not living up to these principles.

29. Here is an illustration of the way in which the oversocialized leftist shows his real attachment to the conventional attitudes of our society while pretending to be in rebellion against it. Many leftists push for affirmative action, for moving black people into high-prestige jobs, for improved education in black schools and more money for such schools; the way of life of the black "underclass" they regard as a social disgrace. They want to integrate the black man into the system, make him a business executive, a lawyer, a scientist just like upper-middle-class white people. The leftists will reply that the last thing they want is to make the black man into a copy of the white man; instead, they want to preserve African American culture. But in what does this preservation of African American culture consist? It can hardly consist in anything more than eating black-style food, listening to black-style music, wearing black-style clothing and going to a black-style church or mosque. In other words, it can express itself only in superficial matters. In all ESSENTIAL respects more leftists of the oversocialized type want to make the black man conform to white, middle-class ideals. They want to make him study technical subjects, become an executive or a scientist, spend his life climbing the status ladder to prove that black people are as good as white. They want to make black fathers "responsible," they want black gangs to become nonviolent, etc. But these are exactly the values of the industrial-technological system. The system couldn't care less what kind of music a man listens to, what kind of clothes he wears or what religion he believes in as long as he studies in school, holds a respectable job, climbs the status ladder, is a "responsible" parent, is nonviolent and so forth. In effect, however much he may deny it, the oversocialized leftist wants to integrate the black man into the system and make him adopt its values.

*This is all you get in this issue (thank you!)...If you want the entire text, we've got it and we'd be happy to give it to you. Quite a few of you asked for this to be printed in Blacklisted! We're going to do it, only because we want to keep you guys happy, but there's NO WAY we can get this whole thing into one issue. It's HUGE! It's beyond huge, actually. It's insane! Read some more in the next issue. This Unabomber dude has some strange thoughts.*

**DON'T read the manual! Just WING that sucker!**



# PIRATE RADIO SURVIVAL GUIDE

PROVIDED BY GROUP 42

## QRM

These 3 very important letters are taken from the Amateur Radio "Q Codes" and literally mean "Is my transmission being interfered with?" or "Your transmission is being interfered with." The source of the interference is typically MAN made. QRN means the same thing except the source of the interference comes from NATURAL causes.

While broadcasting and another of your radio neighbors decides to use the frequency you have chosen, You are being QRM'd. This is unfortunate but since you are not supposed to be there anyway, just move to another frequency!

While broadcasting and YOUR transmitter is QRMing your neighbors TV, Radio, Stereo, Phone, etc. you have a SERIOUS PROBLEM! Do not ignore it! From what little information on pirate busts I have obtained, MOST seem to be related to unresolved interference problems! It is in your best interests to take a active approach to solving your QRM problem. If you do not solve QRM problems, the FCC WILL take steps to solve the problem! Since we know what their solution is, I am going to present easier, less costly, painless ways to solve your problem.

START WITH YOUR OWN GEAR - Perhaps the most overlooked part of any station is a good ground system. See the chapter on Station Ground Systems.

Use a low-pass filter on your transmitter. This is a passive device that you insert into the feedline between the Transmitter and Antenna. While not difficult to build, for a beginner, I would recommend purchasing one. You can expect to pay between \$25 to \$75 for a GOOD low pass filter. They are rated in Watts so you need to know much power your transmitter runs so you won't get one that is to "small". Some of the better units are tuneable, which will help to knock down harmonic interference greatly. Any Ham Radio Equipment catalog will carry several Low Pass filters, so they are not hard to find.

While more advanced, your Transmitters Parasitic Supressors could be "smoked". Your Transmitter will appear to operate normally, as it should, if your supressors are fried but will generate more harmonic type QRM than is normal. See Figure 1 for a schematic of a parasitic supressor. Usually mistuning a transmitter is enough to burn out the resistor in a supressor and since the resistor is in parallel with the coil, you cannot easily tell if the resistor is fried with out un-soldering one side of the coil. If the resistor looks like a charcoal cylinder, it's pretty safe to assume it's bad. "Hey, my Transmitter doesn't use parasitic supressors!", find somebody to add them. It is not terribly difficult and can be done by anyone who knows how to solder and wind some wire around a resistor! Learn how to properly tune your transmitter! If your transmitter is not tuned correctly you could be generating interference. Read and study your manual!

Do not "over-drive" the transmitter! This will generate QRM and also make your signal wide, splatter, and sound distorted! It is easy to over-drive any Transmitter. The best way to check if your pushing your transmitter too hard is to listen to yourself off the air. You may find that you need to put some distance between yourself and the transmitter to keep from overloading your receivers front end into distorting. This is simple to rectify, simply reduce the "Audio Gain" on the transmitter or reduce the line level audio feeding the transmitter until your signal's audio clears up.

Use a properly constructed, RESONANT, antenna! See the chapter on antennas for more information. You could find that it is your choice of an antenna that is giving you problems.

Watch the TV in your house to see if you are interfering with it. Check your phone, stereo, etc. and notice any interference problems, if this. This will help to determine if you are really at fault. It is always convincing if you can demonstrate that you do not interfere with reception in your own home.

"I'VE DONE ALL THIS AND I STILL QRM MY NEIGHBORS!" - This is where the game can get interesting and you need to have your "cover story" well rehearsed in order not to "tip off" anyone to ILLEGAL activities! If you have any experience with phone phreaking, the term "Social Engineering" will mean a great deal to you. Should you not know what "Social Engineering" is, I will try to tell you what it means in general and how to apply it to dealings with neighbors.

Social Engineering is the art or getting information out of people without raising their suspicions. Sounds easy doesn't it? Believe it or not, in practice it is quite easy to use.

Remember, none of the following information will do you ANY good if your neighbor and yourself are already on bad terms! The damage has already been done and you should concentrate your efforts on the preceding information! It is in your best interests to stay on friendly terms with your neighbor because He or She can very easily end your pirate career with unpleasant results!

## RF Feedback

No matter what you do, RF Feedback WILL rear its ugly head in one form or another at your station. Perhaps the only way to avoid RF Feedback is to use a Studio To Transmitter link (STL) to get your transmitter away from the rest of the station. Don't worry, you won't have to go to that extreme! RF Feedback can be cured 99.99% of the time. All it takes is a little understanding of the problem and some tried and true cures.

RF Feedback is caused by being in close proximity to a source of High Level RF Energy. It doesn't mean that your equipment is really at fault, other than being too darn close! Anything electronic is a potential victim for RF Feedback and it will be quite apparent when RF Feedback is present!

The simplest cure for RF Feedback is the RF Choke. A RF Choke is a coil wrapped around a ferrite core to impede the flow of RF Energy. Radio Shack manufactures a snap on unit, it works well. A cheaper, and sometimes just as effective, alternative is the ferrite rod from an old AM Radio's loopstick antenna. Whatever you can come up with should be used. The key to using RF Chokes is in the amount of turns you can use: The more the better. Places to use chokes are on the AC Power cords and ALL Audio Cables. Electrical tape helps keeps the

wraps in place.

Another simple way to reduce the possibility of RF feedback is to make sure that any patch cords or audio cables are high quality shielded cables. Cheap cables are more trouble than they are worth. Also try plugging your transmitter and audio source into different AC outlets.

If you still suffer from RF Feedback problems, the next step is to install Bypass Capacitors into the effected equipment. I suggest using .01 uF Ceramic Disc capacitors rated at 1000 volts. To properly de-RF a piece of gear, you need to concentrate your efforts in two places. First, the Power Supply of the unit. Typically, RF will enter via the AC line cord and get into the power supply affecting everything else. Open the unit, MAKE SURE IT'S UNPLUGGED! Locate the power supply, if you don't know what a power supply looks like you might want to find someone who does. Places to install bypass capacitors are on each side of the AC line cord to ground, across the Secondary windings of the transformer to ground and finally, across the rectifiers to ground. This should clear up any RF getting into the power supply.

Should you still suffer, the next step is to bypass all the line in and out connectors on the gear. Simply connect your capacitor from the Hot Side (Center Conductor) to the chassis ground. Also make sure the equipment is properly grounded in the first place! Do this for all the connectors, regardless if they are used or not. And finally, don't forget about your speaker connections, they might be bypassed as well since speaker wire tends to act as an antenna!

If you try all this and you still have problems, try moving the transmitter or antenna farther away, sometimes a few feet can make all the difference in the world. You may even have to resort to trying another tape deck, some cheap tape decks are impossible to protect from feedback.

## Transmitters

One of your most important and difficult investments will be the purchase of a transmitter. While it is possible to build your own, it is much easier and usually cheaper to purchase a transmitter. In this chapter we will discuss what transmitters are, how they operate and what you need to know when buying a transmitter.

**\*\* SAFETY TIP \*\* SAFETY TIP \*\* SAFETY TIP \*\***

TRANSMITTERS UTILIZE LETHAL VOLTAGES! NEVER OPERATE A TRANSMITTER WITH THE SAFETY DEVICES BYPASSED OR THE CHASSIS REMOVED! YOU COULD BE KILLED! RF ENERGY ALSO WILL LEAVE A NASTY BURN IF YOU MAKE "CONTACT"! TREAT YOUR TRANSMITTER WITH RESPECT AND CAUTION!

**\*\* SAFETY TIP \*\* SAFETY TIP \*\* SAFETY TIP \*\***

"What is a transmitter?" Good question. A transmitter is a device that converts AC or DC energy to RF energy. By itself, RF energy doesn't do us much good, so a transmitter also requires audio information to "Modulate" the RF energy it generates. The modulated RF energy is coupled into an antenna to be dispersed into the ionosphere. Now that you know what a transmitter does, we're going to discuss variations and capabilities that can be found when looking for your dream rig.

## Controlling The Frequency

In the beginning there was Crystal Control. This means you must supply a crystal cut or ground for a specific frequency to operate on that frequency. If you wanted to operate on 7415 Khz, then with a crystal controlled transmitter you would have to supply a crystal cut or ground for 7415 Khz. You could NOT operate on 7465 Khz unless you supply ANOTHER crystal for 7465 Khz. As you can see, if you want to remain flexible in your frequency options, crystal controlled transmitters are not recommended unless you can afford around \$10 per crystal! One advantage that crystal control does have is that the transmitter will NOT "drift" or if it does drift, it will be very little. Usually drift is not a problem if you let your transmitter "warm up" for a couple of hours before using it. Since active frequencies change often, it's hard to "Keep Up" with a crystal controlled rig.

Variable Frequency Oscillator - Sounds like something right out of a Star Trek episode. This is the next step up from "Crystal Control". A transmitter that comes equipped with a VFO or can use an external VFO gives you freedom to operate on any frequency that it covers and where the transmitter is able to tune up. Most VFO's will cover the ham bands in 500 Khz segments and this can be utilized by the pirate to get outside the ham bands. It also allows for moving your frequency at a moments notice. The ONLY disadvantage to using a VFO is that they are more prone to drift. If you let your gear "warm up" drift is usually not a problem. With the newer synthesized types of VFOs drift is practically nonexistent.

**Now You're Talkin'**

By now, you might be familiar with some terms that describe types of modulation. The most used by broadcasters is Amplitude Modulation or simply referred to as AM. Other types include Single Side Band (SSB) which means Upper Side Band (USB) or Lower Side Band (LSB), Double Side Band (DSB) and even more exotic are Frequency Modulation (FM), Phase Modulation (PM). For now, the

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# PUBLIC INFORMATION

by Phactorial! and Sergeant CMOS



So says the US Supreme Court, things thrown in the garbage are public property. Which means that anyone can have them. Such is the information I am going to give you now. This information was retrieved from a dumpster of a company that will remain nameless because I want to keep this stream of information flowing. The document is pretty self explanatory, the picture is of Sergeant CMOS, I am taking the picture. Alright, thats it for now! Until next time!

---

## NOKIA 2160 SERIES CELLULAR TELEPHONE NAM PROGRAMMING INSTRUCTIONS

All Nokia 2160 cellular telephones are capable of supporting authentication. There are two authenticated versions of the 2160. This document provides information necessary to program the version that contains a Default A-Key in NAM1. The A-Key can be reprogrammed using this menu sequence, or by referring to the industry specification TSB-50. There are two methods to program the NAM. Both the 'Easy NAM' and the Complete' methods are described below. The clear key can be used to correct mistakes.

1. Turn On Phone and Enter Programming Access Code (\*#639#)
2. Enter the 10 Digit Area Code and Phone Number and Press The Send Key (or the 'OK' softkey in display)
3. Enter System ID Code (SID) Supplied by Cellular Service Provider (1-5 Digit SID) and Press The Send ( or 'OK') Key  
Optional Settings are Language and Lock Code (See below)  
Programming Is Completed  
Phone Automatically Powers Off and Then Back On

### NOTE:

Change the Lock code by adding a pound sign and new lock code after the SID. (Example: 175#7788; Lock code = 7788).  
Change the Language by adding a pound sign and new language code after the code (Example: 1 75#0; Language = English).  
Language Code: () (default) = English, 1 = French, 2 = Spanish, 3 = Portuguese.  
Change the Lock code and Language code by separating each set of numbers by a pound sign (Example: 175#7788#2;  
Where the SID = 00175, Lock code = 7788, Language = Spanish ).

### ACCESS NAM PROGRAMMING MODE:

1. Turn the phone on.
2. Enter the NAM access code. Factory default is: \* 3 0 01 # 12 3 4 5 [Menu]
3. If the screen to the right appears, you have entered the access code correctly.  
If after several attempts you can not access NAM programming, it is possible that the access code has been changed, or the phone is in need of service.

|                              |
|------------------------------|
| Field test<br>NAM 1<br>NAM 2 |
|------------------------------|

## MAIN MENU SELECTION

4. Press the [Scroll-Key] up or down until the indicator points at the desired menu option. Select from the following:

|                     |                     |                     |                        |           |
|---------------------|---------------------|---------------------|------------------------|-----------|
| NAM 1<br>SW version | NAM 2<br>Serial No. | NAM 3<br>Programmed | Security<br>Field Test | Emergency |
|---------------------|---------------------|---------------------|------------------------|-----------|

5. Press the [Select] softkey to access the Sub-Menu from and of the above Main Menu selections.

### PROGRAMMING NAM's 1 THROUGH 3

6. Press the [Scroll-Key] to scroll through the selected NAM parameter list. An optional personalized wake-up message can be programmed during the Own Numbers sequence by pressing the [ABC] key and entering the text.

7. If the Value is incorrect, press the [Select] softkey and use the numeric keypad to make any needed changes.

HOME SYSTEM ID   HOME SOC   OWN NUMBER   PSID/RSID LISTS (Note 1)   DEFAULT SETTINGS

#### "DEFAULT SETTINGS"

|                         |                 |                    |                     |
|-------------------------|-----------------|--------------------|---------------------|
| NAM STATUS (Enable/Dis) | ACCESS METHOD   | LOCAL OPTION       | PRIMARY PAGING CH   |
| SECONDARY PAGING CH     | DEDICATED A CCH | DEDICATED A NUMBER | DEDICATED B CCH     |
| DEDICATED B NBR         | OVERLOAD CLASS  | GROUP ID           | SID ALPHA TAG CNTRL |
| A-KEY CODE              |                 |                    |                     |

8. Use the [OK] softkey to store the new information that has been entered.9. Repeat steps 6 through ~ for the remaining NAM parameter options to be viewed and/or changed.10. To program other NAMs, press [Quit] to return to the Main Menu. SeRect NAM 2 or NAM 3. Once the Home System ID and Own number are programmed. the phone will automatically set the NAM Status to enabled.

### PROGRAMMING THE SECURITY CODE:

11. From the Main Menu. use the scroll keys to select the Security. press [Select] and the current 5-digit security code will appear in the display. Default is 12345

12. If you wish to change the Security Code at this time. use the numeric keys to enter the new value.

13. Press the softkey [OK] to store changes.

### PROGRAMMING EMERGENCY NUMBERS:

14. From the Main Menu use the scroll key to select the "Emergency" Sub-Menu, press the [Select] softkey to access the emergency numbers.

EMERGENCY NUMBER 1 (911) EMERGENCY NUMBER 2 (\*911) EMERGENCY NUMBER 3 (None)

15. If you wish to change the displayed value. use the scroll key to select the emergency number you wish to change and press [Select]. Then use the numeric keys to enter the new values

16. To save the value, press the softkey [OK].

17. Press [Quit] to exit the menu.

### SERIAL NUMBER (ESN):

18. From the Main Menu. use the scroll key to display the ~Serial Nob or ESN of the phone.

19. Press [Quit] to exit the Menu.

### PROGRAMMED: (DATE THE PHONE IS FIRST PROGRAMMED)

20. From the Main Menu, use the key to display the "Programmed" menu.

21. Press [Select] and enter a four digit number that corresponds to the month and year the phone is sold. Example (mmyy)  
0197 = January 1997. 0996 = September 1996.

NOTE: This menu location can be programmed onlyone time. Once the date has been entered it can not be changed. Any attempt to enter the menu once it has been programmed will receive a short beep and the message "DATE ALREADY STORED"

### EXITING NAM PROGRAMMING:

22. To exit the NAM programming mode, turn the phone off and leave it off for five seconds.

### FIELD TEST:

The FIELD TEST MODE is used to investigate how the phone is reacting to the cellular system. The FIELD TEST information covers signal strength, battery charging status, cellular state and encryption status. The information is organized to display information relating to Analog Control Channels, Digital Control Channels, Analog Voice Channels. and Digital Voice channels. All the information provided in the FIELD TEST display is in accordance with IS-136.

To activate the FIELD TEST mode you must be in NAM programming. Instructions for entering NAM programming are on the opposite side of this page. Use the following steps to enable the FIELD TEST mode.

From the Main Menu use the scroll key to display the "FIELD TEST" menu and press the [Select] softkey. Use the key to select Enable and press the softkey [OK]. A second option is available to enable the field test display with backlighting constantly illuminated while connected to a car kit.

Turn the 2160 off then back on. Once the power up self test is complete, the FIELD TEST display will begin automatically. Scroll through the different displays using the scroll key.

To disable the FIELD TEST mode. Return to NAM programming and disable the function under the FIELD TEST menu.

#### PROGRAMMING PSIDS AND RSIDS:

The Nokia 2160 provides the option to program Private (PSIDs) and Residential (RSIDs) System ID's as prescribed by IS-136. The PSID/RSID list is programmed to support system selection / re-selection processes, and SID display functions. The Nokia 2160 P2 product will support up to 15 different Private or Residential Systems. These instructions allow a person to program 5 of the 15 available locations. The other 10 locations are reserved to ensure locations are available for automatic programming. Using the NAM programming menu to program the PSID / RSID is just one of several ways that this information can be programmed. The phone also supports automatic programming of the PSID / RSID values via registration from a Public & Private system or via Over the Air Programming. Follow these instructions to program the PSID / RSID lists.

1. Enter the NAM programming menu and select NAM 1 (or the desired NAM). (Note: PSID / RSID is currently only available in the NAM 1 location. PSID / RSID is included in NAM 2 and 3 for future use.)

2. Use the scroll key to display "PSID / RSID LISTS" and press [SELECT].

3. Use the scroll key to select the P / RSID 1 or the desired P/RSID ( 1 through 5). Press the [SELECT] softkey.

4. Each list contains:

System Type: Select Private or Residential system type.

PSID / RSID: System ID of the Private or Residential system. Indicates which PSID / RSID the mobile will respond to.

Connected System ID: Connected System ID. The SID that the PSID / RSID is connected to.

Alpha Tag: The name of the Private or Residential SID that will be displayed when the phone uses the PSID / RSID.

Operator Code: (SOC) This is the System Operator Code. US - AWS = 001, Canada-Rogers Cantel Inc. = 002, Bell South Cellular = 003. Southwestern Bell Mobile Systems = 004, Vanguard = 007, Century Cellunet = 008, Pacific Telecom Cellular = 009, Midwest Wireless Communications = 010, Rural Cellular Corporation = 011, Cellular Mobile Systems of St. Cloud = 012, Palmer Wireless Inc. = 014.

Country Code: Enter the Country Code of the PSID / RSID.

Public Service Profiles: Contains up to 4 channel and color code values for each private or residential system. This information is necessary to initiate scanning for the Private or Residential System.

Private Open. Freqs: Enter the actual channel number(s) that the private system uses. The parameters allow for up to 4 channels per

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Van Nuys, CA 91408  
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San Jose CA 95131  
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+1-408-943-9776 FAX

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According to Barrie Britton (24 Feb 94), BCD has gone out of  
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Not sure if this place does mail order, but it had to get a  
mention because it's HUGE! They have all sorts of surplus  
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**HSC Electronic Supply (Halted Specialties Co.)**  
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Minimum order \$10 (\$2 handling charge under \$20), plus  
UPS shipping cost. Has three stores, of which 3500 Ryder  
Street is one.

**Marlin P. Jones & Assoc.**  
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+1-407-848-8236  
+1-407-844-8764 (FAX)  
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Minimum order \$15, shipping per UPS. Surplus electronics.

**R&D Electronics**  
5363 Broadway Ave  
Cleveland OH 44127  
Orders: +1-800-642-1123 (tues - fri 9am-4pm sat. 9am-3pm)  
info: +1-216-441-8500  
fax: +1-216-441-8503

\$10 minimum. Surplus electronics. "Also known to stock  
many components, but this is not discussed in the catalog.  
Local store, a Cleveland institution, is called Electronic  
Surplus, Inc., and has been there since '48. Third generation  
now runs it." -- wb8foz 7/13/94: Dave Leshner (wb8foz)  
updates their hours as M,W,F 0900-1900; T,R 0900-1600; S  
0900-1500; but wasn't sure if that was the store hours or the  
order line hours (but likely both).

**Surplus Sales of Nebraska**  
1502 Jones Street  
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+1-402-346-4750  
+1-402-346-2939 (FAX)

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**Tucker Surplus Store**

1717 Reserve St.  
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Surplus electronic gear; oscilloscopes and signal generators from the days when dinosaurs with vacuum tubes roamed the earth (some solid state gear, but all well used).

**Davilyn Corp.**

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+1-818-787-4732 (FAX)

Surplus electronic gear. [has much better prices, but sells used equipment as-is.]

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They make crystals. Minimum order is \$10, which might be one crystal, or might be two.

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**ICM (International Crystal Manufacturing Co., Inc.)**

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Half-inch-thick catalog is UK#1.9. "Components - kits - test equipment."

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MORE IN THE NEXT ISSUE....

# RESTORE OUR COMMON LAW

by Robert Cohen

In society we have many types of law. We have God's law which is scriptural law and spiritual law. Then we have natural law. Common law is the merging of God's law and natural law. Common law is also connected to common sense. Common law has been codified in the Declaration of Independence, Articles of Confederation, The Constitution for the united States of America and the original state constitutions. The Constitution also gave the federal government a limited area where Congress has the power of exclusive legislation in all cases whatsoever and where it can ignore constitutional and common law restrictions. The area it can have exclusive legislation is Washington, D.C., U.S. Territories, Enclaves and Possessions. The law in this area is called Admiralty Law and is codified in what is called the Uniform Commercial Code (U.C.C.). Amendment 13 is really Amendment 14. Amendment 13 was passed in 1819 and disappeared from the Constitution in the 1860's.

All the amendments through the anti-slavery amendments are common law amendments. All the amendments since the so-called 14th amendment are part of the Uniform Commercial Code. The 14th Amendment did not incorporate any part of the common law bill of rights and so 14th amendment U.S. citizens have no access to the bill of rights or the common law. To access the common law one has to be a Article 4, Section 2 clause 1 sovereign Citizen of the several states. The U.C.C. supplants but does not abolish the common law. One can exit the admiralty U.C.C. by invoking the remedy found in U.C.C. 1-207 and 1-103.6 which reserves your common law rights without prejudice.

The common law only has two laws in it. Law 1 behave yourself and do not violate the rights of others which is essentially the right to life, liberty and the pursuit of happiness. Law 2 when you enter a contract knowingly and with full understanding of its consequences and alternatives, honor those contracts or be liable to the consequences for violation. Justice is in the common law and not in Admiralty Law. The law for the 14th amendment U.S. citizen is Admiralty Law. The law for the sovereign Citizen of the several states is the common law. The freedom of our society requires restoration of the common law. Restore and exercise the common law and constitutional law by choosing to be a sovereign Citizen of the several states again. Article 4, Section 2, Clause 1 Citizens of the several states are because of this, secondly become Citizens of these united States of America. How to become a sovereign Citizen is the basis of another article in a later issue.

---

This article was reprinted from Freedom and Sovereign Technology Volume 1, Issue 3 with permission. Here's the NEW info people have been asking for:

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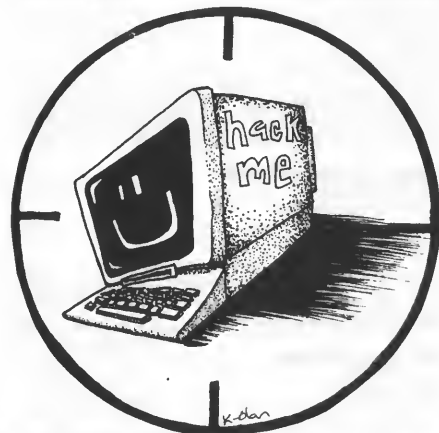
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## *Fears, Fixes and Some Ideas About 2000*

(Continued from page 13)

### 7. Hospital Treatments Can Computer-Driven Treatments Hurt Me?

Whether you are scheduling elective surgery or treatment, or you are about to undergo treatment to save your life, you need to know if the very procedure to help you might in fact maim you. Naturally, if your hospital visit is elective, schedule AROUND That Date. If you are receiving a regularly scheduled treatment of radiotherapy, chemo, or some other procedure that is at the same time intrusive, toxic, and lifesaving, ask right up front, "Are these devices 2000-compliant? Is any dose or length of treatment related procedure driven by a computer that is more than one year old?" If that seems a bit too forward, remember, this is your life and your health. You don't want to be the "Oops" patient: your timing and questions could prevent that.

### 8. New Automobiles Will My Car's Circuitry Matter?

Did you know that some cars' electronic systems are not Y2K compliant? Not only did I NOT know that, I had no idea it even mattered. WHY should a calendar coming up on zero-zero matter one whit to my ignition, fuel injection, and all-important air conditioning? I genuinely have not found the answer to this weird possibility (maybe some of you know—please tell us), but if you need to buy a car before That Date, get a used car built before 1992 (the last safe date, I'm told), or when purchasing a new vehicle, look it up on the Internet, or even call Car and Driver and ask about your prospective model. You really don't want to be stuck in that new car, with that EFI computer under the hood thinking it's 1900, now do we? (How did ANYONE figure this error out?)

Now, with all this fear and loathing that I may have generated in you, causing concerns about the end-of-the-millennium expected and unexpected changes, there is something you must know, and you should find somewhat reassuring: not everything will go wrong. In fact, MOST things will be completely fixed, or errors ironed out so that the possible catastrophes will turn into inconveniences at worst. With most of us, our jobs will not be affected. Traffic lights will probably work just fine. Electricity will still be generated, and flow into our homes and offices. I'd bet money that not one single nuclear power plant goes off-line, melts down, or otherwise causes inconvenience for users or shareholders due to Y2K.

This problem is just NOT the end of the world. The media need crises, tragedies, and ongoing scandals to keep themselves going, to attempt to justify their existences. In a thin, vapid news environment of O.J. "News" still discussed, a murdered child model in Colorado that's the talk of the nation, and every market drop of 1% as the end of all prosperity, no wonder that Y2K has caused near orgasms for news directors. Ah ha, a "problem" that may really be a problem!

The British newsmagazine "The Economist" had a typically satirical view of this time-based end of the world. Will this be a "mere" \$250 billion crisis, or the \$600 billion now being bandied about, or maybe \$1.2 trillion, once the lawyers and lawmakers get through with it (and with us)? Right. Let's turn a minor problem into the Normandy Invasion. A flat tire into the end of automobiles as we know it. The Economist article was a breath of fresh air as I was preparing this article (I felt like I was the only person in the First World who was not having a nervous breakdown about That Date, until I saw that article).

For those of you who have read my concerns about privacy and unconstitutional intrusiveness (corporate and government), you also know of my optimism when it came to America and our abilities. Just don't shackle us Americans. Stay out of the way—we'll invest something, find a solution, and make a profit at it. I call the current round of upgrades "Vigilance at \$200 per hour," because that is just what it is. There is a need, a market, a problem that can be solved with some of our best and brightest. Face it, when there is a profit to be made, and a real time problem at hand, would you want ANYONE but Americans handling the situation? Need I remind you of the weeks-early completion of the Southern California Interstates, because it had to be done, and done REALLY FAST, and, oh, by the way, there's a \$200,000 per day bonus in it if you finish early. I think you've caught my drift.

There are definite problems coming our way as this millennium ends (for computers; we all know the real date for the millennium change is January 1, 2001, but tell the lines of code that). I believe we'll be mostly ready. I'll probably have a very tiny hand in the changeover, as will so many of you reading this. So, good readers, don't be swayed by the media that this is the electronic and financial end of the world. But take a little preparation for yourself, don't be hurt. Try not to even be inconvenienced. It's going to be a great millennium.

Bill Hayes, author, consultant, and advisor on things private and zero-zero, is getting ready for the end of the age, which is not necessarily the end. Prepare yourselves, ride out what waves there may be, and stay real private in the meantime. "Take Back Your Privacy, Getting Your Life Off The Information Superhighway" is just \$20 (shipping included), and is fully Y2K compliant. Please email in new Y2K problems/better solutions/questions in general to ponderit@bridge.net.

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- from ready hear about and print all faxes press -- (5) listen (1)-(9)-(8)
- chose where you want the faxes to be sent! press
  - (1) to print from voice mail
  - (2) to print to a group fax
  - (3) to print to your personal fax

Listening:

- Press (5) to listen
- (1)-(5) to listen to last
- (1)-(9)-(2) listen to saved messages

Forwarding a message:

- During or at the end of a message press (1)-(3)
- Record reply (#)
- Enter address 4 digits
- Send (#)

Scanning by senders names:

- Turn on/off scan press (\*)-(5)
- Activate NameScan press (1)-(9)-(5)

Using personal Distribution list ( a great way to get more #'s):

- From ready press (1)-(6)-(6)
- Add list or delete entry press (1)
- Delete list or list entry (2)
- Review list (3)
- Modify list (4)

To bypass the greeting press (\*):

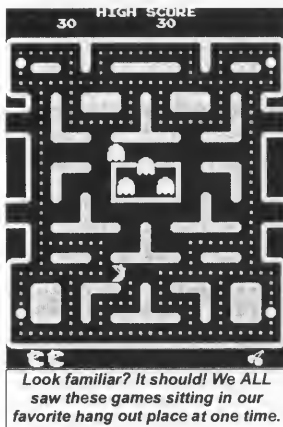
- Need Help (yes they have a nice little menu for all the phreaks who don't know how to use a fone.)
- Press (0) zero

But don't forget to change the security code often because once that person changes it back you won't be able to get in.

Well that is it from what I can tell from my personal experiments there are a lot of other options that once inside Press (0) to list all the options. Now all you have to do is find the fone #'s most major cities have a Citicorp office just do some scanning to find the #'s.

**DID YOU MOVE?**  
**ARE YOU GOING TO MOVE?**  
*Let us know several weeks in advance!!*

# TONY'S WORKSHOP

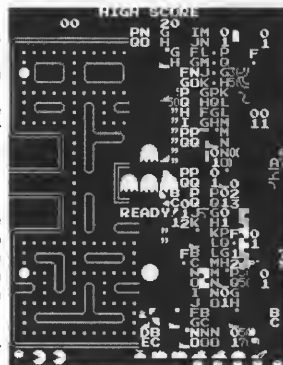


Pac Man and Ms. Pac Man are probably THE most famous arcade game in the history of games. Let us take a technical look at the Pac Man game board.

Pac Man used an interesting power supply in the same format as Galaxian in the form that it was on the CPU board. IT used a 4 pin voltage regular and a heatsinked series pass transistor to take 7 volts AC to the 5 volts needed. In later years, some operators would bypass this onboard power supply to connect to a regular switching power supply.

Pac Man used a single CPU, a 1 MHz Z80. The program for Pac Man was 8K, and Ms. Pac Man used a satellite CPU which had 12K of program. Either way, the whole board was controlled from this CPU setup.

The inputs from the joystick fed into a series of 74367 chips which fed into the data bus. The graphics system was a dual system of a character background and sprite objects. Graphics ROM was 8K for either game. The graphics was 16 color palette into 256 color TV output.



The sound system used a slightly bizarre waveform system with dual 16 byte RAM chips (7489). One 7489 would clock out into an A/D as a reference waveform, and the other 7489 RAM would modulate the reference waveforms and form the sound waveform. The sound was then sent to an LM1877 sound amplifier. Please note that this same sound system was also used in Galaxian and Galaga. Galaga also used another boom circuit.

It is interesting to note that Pac Man was originally programmed by Toro Iwatsani for Namco. Back then, the game was known as Puckman in Japan, the name was changed because a one letter change would make it sort of obscene :). It is also interesting to note that Ms. Pac Man was NOT created by Namco or Midway, it was a pirate version of Pac Man created by a company called GCI (General Computers Inc. of Massachusetts). GCI had been previously sued by Atari for a speedup kit for Missile Command called Super Missile Attack. Atari settled this case with the condition that GCI create two games for Atari. The two games were Food Fight and Quantum. Both were the first 68000 games for Atari, and stunningly original games.

There were tons of silly little speedups made for Pac Man. The Popeye graphics were loads of fun, and there was even one using the Pengo characters. Midway sued lots of people, left and right over these speedup kits. They had reason to, as this was THE biggest arcade game run of a single game in history, with over 350,000 games sold. (this is compared to the Neo Geo system which sold over 1.5 million boards)...

Since Pac Man was so incredibly popular, along came modifications and hacks to the game. Many versions of the little gobbling creature were made. Among them were:

- Pac Man (the original, of course)
- Ms Pac Man (conversion done with an auxiliary board & 2 new EPROM's at locations 5E and 5F)
- Pac Man Plus (Conversion using auxiliary board (epoxy coated), 6 new EPROM's & 2 new color proms 4A, 7F)
- Jump shot (Conversion using auxiliary board (epoxy coated), 6 new EPROM's & 2 new color proms 4A, 7F)
- Shoot the Bull (Conversion using auxiliary board (epoxy coated), 6 new EPROM's & 2 new color proms 4A, 7F)
- Piranha
- Driving Force (Conversion requiring additional kludge board & severe hacking)
- Eyes?
- Make Trax (This game may run, Pac Man can be hacked to run on a Make Trax board. See Crush Roller)
- Lizard Wizard (Required auxiliary board (epoxy coated), 6 new EPROM's & 2 new color proms 4A, 7F)
- The Glob & Super Glob (auxiliary board- 2 2732 EPROMs 1 PAL & several TTL chips)
- Eeek!?
- Pinky's Maze ?? "The new game intros new characters and a choice of 16 different mazes" I have an ad for this conversion kit but do not know anything about it nor have I ever heard anything about it....
- Penta/Pengo? Will a decrypted version of Pengo run on Pac Man??
- Beastie Feasties runs on a The Glob PCB

Some hacks were made to actually run multiple games. To choose which game you wanted to play, you'd either make some changes to some dip switches on the boardset or, the more "slick" hacks allowed you to change between games using the controls on the control panel. Most of these hacks can be found on this web site: <http://www.erols.com/mowerman/>

Along with the plans for making the modifications yourself, you can also find the ROM images to "burn" onto your very own ROMs for the modification. There is a great resource for these classic arcade games in the following newsgroups:

[rec.games.video.arcade.collecting](mailto:rec.games.video.arcade.collecting)  
[rec.games.video.arcade.marketplace](mailto:rec.games.video.arcade.marketplace)

If you're looking for a Pac Man board to hack yourself or if you need ROM images, a complete game you remember from way back when you were a kid, this is the place to take a look. You'll find it all.

We recommend you purchase parts and games from: Eldorado Games located in Anaheim, CA. They have all the really oddball and hard to find stuff. Their phone number is (714)535-3300. If you need EPROMs burned, there's a place called TCE Information Systems advertising this very service in our Classifieds section. Please note that The Pac Man/Ms. Pac Man originally used 2532/2516 equivalent PROMs. The hacks will most likely require 512k EPROMs or larger, possibly. Please refer to the web site for more information on this.

So, check out the web site. You will find links to other pages of similar content on this site. If you want specific information on some of the multigame Pac Man hacks, please visit <http://www.dimensional.com/~chris/pacman/>

For some more hacks and conversions, check out <http://www.amug.org/~necro/video/>

And, lastly, check this web site out for even more interesting arcade hacks: <http://www.multipath.com/djefferys/vids/>

We commend the hardware hackers who took the time to come up with the hacks to make these great games even better. Good going, guys.



**Note: Blacklisted! 411 will have it's own web site up sometime soon (if not already by the time you read this). We will include an extensive collection of links related to arcade games and modifications among other things. Be on the lookout! Check for [www.blacklisted411.com](http://www.blacklisted411.com) often!**

## CAR INSURANCE?

In most states you have to show proof of car insurance before you can get auto tags. California has Smog Inspection for all cars made after 1965. Texas has inspection for all cars regardless of the year. In most states if you let your car insurance lapse they write you a letter telling you to turn your plates in or even worse. Currently 4 states have no insurance requirement what-so-ever. They are Alabama, Mississippi Tennessee, and New Hampshire.

Of the four, however Alabama is particularly unique. Alabama doesn't require car insurance or inspection or title on all vehicles manufactured in 1975 and back. You simply show up at the window and say 'I want to put this vehicle in my name'. They don't even go out into the parking lot and see if you've even got a vehicle! To make this goes smoothly it's best to go to rural DMV offices such as Bay Minette and Foley. Simply give them the address of the nearest homeless shelter and \$38 (This'll go a lot quicker if you buy their specialty plate) and in 5 minutes you'll walk out the door with new plates. No hassle!

In Alabama with all vehicles 25+ years old, you simply walk in the door and hand them \$10 and they hand you a black plate that never expires. No title or other paperwork is required. What all this really means is that if someone had a junker, a clunker, or a backyard bunker that couldn't pass inspection in his home state, he could simple go to Alabama to get plates. This also means that if one lived in an old pickup or van and just wanted it set up somewhere while they lived in they would not have to worry about vehicle insurance. In many states if you park a vehicle for any reason and let the insurance lapse they will make you turn in the plates.

Here is an example of this principle applied in real life. An old man in West Florida drives in an old 68 Chevy. He can't afford car insurance so he just goes about 100 miles north into a rural Alabama country gets an antique plate. He is charged a one time fee of \$10. Here is another example. A man in Utah lives in an old pickup with a camper on top. Car insurance is eating him alive. He simply drives to Foley, Alabama and walks out the door with plates in five minutes! He drives a 1970 Ford. In this case he needs no insurance, title, inspection, or any other paperwork!

*Don't forget to send in your letter or article.*

# OBSERVATIONS IN TODAY'S SOCIETY

By Levi

Cheating the system in today's society has become the norm. I read somewhere that 97% of all the lawyers in the world reside in the United States. You see ads all the time on television (usually between episodes of "People's Court" and "Days Of Our Lives"), 1-800-THE LAWS, 1-800-YOUWINN, Etc., offering to take your case and expect payment only if you win the case. What they don't tell you is that 60-75% of the cases are settled out of court, which in the fine print of the contract you sign is considered "winning" the case. There is other fine print that spells out their compensation, usually around 50-60%.

I have personally observed certain "situations" that one may take advantage of to cheat the system. These are only observations, and I don't recommend trying them, but I have seen them in action and they do work.

## The "Disgruntled" Customer

Every restaurant nowadays has comment cards all over the place, at the tables, next to the condiment stand, even in the bathrooms. If one were well versed in typing, he/she could type up a gripe letter about a poor experience at said restaurant on a particular date, addressing that the service was lousy, the tables messy, and that there were no comment cards or managers visible to complain to. Be specific in your comments, try things like, "the person behind the counter's uniform looked like it had been washed a month ago" or "the tables were littered with salt packets and napkins". The payoff is usually a "we're sorry" letter and some certificates for free food. I have seen some certificates with some sort of "code" on them to let the management know that you had received the certificates because of a complaint. Management at the restaurant gets a copy of the complaint letter and may be on the look out for the certificates.. In order to avoid any possible confrontations with the manager on duty, try using the drive thru or go to another restaurant in the area.

## The Nut in the Popcorn

I have also heard of this happening at other places, but in my experience at movie theaters, this may work there as well. First you will need a small wingnut, (they are available at any hardware or home improvement store). Next time you go to the movies, order a large popcorn, pop, and what ever else your heart desires (stay with me, you'll understand in a minute), go to your designated theater. Eat your way through the popcorn while enjoying the movie. About halfway, calmly and coolly walk out to the concession stand and ask to see the manager (you can act a little irate, just don't over do it), when the manager asks what the problem is, whip out the wingnut and explain that this was in your popcorn and you had bitten down on it. Looking decent and sincere comes in real handy in scams like these. Having a pierced eyebrow with pink and green hair, may be cool, but when you are into "hacking" the public, looking like an "everyman" is the key. I had been taught as a manager that in these situations, you must apologize for the mistake or accident, give out free passes, refund the customers money for their tickets and their concession items and take their name and phone number in case their is any more problems, i.e.- dental bills, dry cleaning bills, etc. The policy at other theaters around the country vary, so your results may differ.

## The Fast Food Scam-Off

This one is kind of old, if you haven't tried or realized about this one, nevermind! This works well for your local fast food restaurants at around rush hour. Call the said restaurant and complain that you were just through the drive thru and had ordered -BLANK- (make it simple or usual for the lunchtime crowd, value meals, etc.), but when you got home/work, -BLANK- was missing( i.e.- large fry, cheeseburger, happy meal toy, etc.). The manager will then ask for your name and phone number and put your name on a list, so next time you go through the drive thru, you can get the missing item at another date. REMEMBER the name and phone number you give, this is the way they double check to make sure you are the person who gets the item. Don't try it at Sub Shops or Pizza Places, Sub Shops usually make the sub in front of you, so you know what you are getting, Pizza Places now have Caller ID, so they can tell if you are giving a bogus name and number, and also have a number to call back and check.

These are just a few, there are many more out there, you just have to look. Remember that this planet is here for the hacking, just go for it!



**Have any "Bright" ideas?  
If so, why not write us  
a letter or give us a call?  
We'd sure love to hear from  
you!  
Really, we would!**

# News and Updates!

## Like Spam Bills or Hate Them? Vote Now

"I think people on the Web want regulations, but not from the US government," said the president of InterGOV Web Site. "Jurisdictionally it doesn't make sense for the US to regulate a global medium." The site offers Internet users worldwide the chance to vote on antispam legislation proposed by Senator Frank Murkowski (R-Alaska) and Representative Chris Smith (R-New Jersey). The bills differ in that Murkowski's would require senders to label junk e-mail as advertisements so that service providers could filter unwanted messages before they're transmitted to end users. Smith's bill would extend a federal prohibition on junk faxes to cover commercial email. The poll opened shortly after Smith's bill was announced earlier this year. Hampton estimated that about 10,000 votes have been registered, and the count is running 8 to 1 against both bills. "Of course, it's unclear whether either politicians will care about the vote," After all these people are not necessarily US citizens." Nonetheless, Hampton said Murkowski has requested the results which the site takes pains to ensure are as accurate as the Web a notoriously suspect polling place allows.

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## Radio London is back

Live from London NOW on 1503 kHz AM (mediumwave) and RealAudio provided by the Anorak Homepage - thanx guys and a Merry Christmas to you and all our listeners. <http://www.channel9.demon.co.uk/radiolondon> is the Radio London web site with a link to the Anorak Homepage <http://www.pirate.u-net.com> is the Anorak Homepage

### RADIO LONDON NEWS RELEASE

RADIO LONDON TO RETURN FOR CHRISTMAS/NEW YEAR BROADCAST FROM EARTHKINDS OCEAN DEFENDER SHIP IN ST. KATHERINES DOCK LONDON E1

East Anglian Productions are pleased to announce that Radio London is back. it started on 17th December 1997 and runs to 13th January 1998 on 1503 kHz AM in London

The return of Radio London is possible thanks to an arrangement with the National Animal Welfare and Environmental Charity EARTHKIND who operate the only wildlife rescue vessel, m.v.Ocean Defender, where Radio London will broadcast from.

Ray Anderson, Managing Director of East Anglian Productions, said: "This is a great opportunity to bring Radio London to the people of London following the highly successful broadcast we did in July/August of this year off the Essex coast. Also we welcome the opportunity of working with Earthkind and assisting them in their charity appeal."

Christina Thomas, Chief Executive of Earthkind, said "We are grateful for this opportunity of working with Radio London and the chance to bring a greater awareness of our animal welfare and conservation projects to a wider audience."

RADIO LONDON WILL TRANSMIT ON 1503 KILOHERTZ 17TH DECEMBER 1997 - 13TH JANUARY 1998

THE PROGRAMMES WILL FEATURE MUSIC FROM THE 1960S WITH MANY OF THE ORIGINAL DEEJAYS TAKING PART FOR MORE INFORMATION CONTACT:

From Radio London:

Ray Anderson

Tel: 01255 676252

Mobile: 0374 801945

Fax: 01255 850528

E-mail: [eap@compuserve.com](mailto:eap@compuserve.com)

Web Site: <http://www.channel9.demon.co.uk/radiolondon>

---

## Court Rejects FCC'S Constitutional Catch 22

United States District Court Judge Claudia Wilken has rejected another attempt by the Federal Communications Commission to silence Berkeley Micro Radio Broadcaster Stephen Dunifer, founder of Free Radio Berkeley. In a 13 page opinion released on November 12, 1997, Judge Wilken once again rejected the government's motion for an injunction to silence micro radio broadcasts by local radio pioneer Stephen Dunifer.

In 1995, Judge Wilken rejected the government's first motion for a preliminary injunction against Dunifer's broadcasts. At that time the Court found merit in Dunifer's argument that the FCC's ban on low power, affordable FM

broadcasting was a violation of the First Amendment's guarantee of free speech to all in the United States.

In a blatant attempt to avoid facing its First Amendment obligations the FCC then urged Wilken to permanently enjoin Dunifer from Broadcasting and at the same time argued that she could not even consider the issue of whether its rules, which prevent him from getting a license, are unconstitutional. In a Kafkaesque argument, the Commission argued that Wilken had jurisdiction to issue an injunction, but no jurisdiction to hear Dunifer's constitutional arguments. The government claimed that only the higher federal courts could consider the constitutional question.

In her November 12 decision rejecting the Government's position, Judge Wilken pointed to the fact that the FCC had taken exactly the opposite position in the 1994 case of Dougan vs FCC. In that case, an Arizona micro radio broadcaster had appealed an FCC fine (for broadcasting without a license) to the 9th Circuit Federal Court of Appeal, and the FCC had argued that the Court of Appeal had no jurisdiction over the case, and that it had to be heard by the District Court. The Court of Appeals agreed with the FCC and sent the case back to the District Court.

Judge Wilken noted that the Arizona broadcaster had raised the same constitutional arguments in the Court of Appeals that Dunifer is raising. The Court ruled that in sending all of the issues in the Arizona case to the District Court, the Appeals Court recognized that the District Court had jurisdiction over all aspects of the case.

In denying the Government's motion for an injunction "without prejudice," Judge Wilken ordered the Government to file a further brief on the question of whether the unconstitutionality of the FCC's ban on micro radio is a valid legal defense to an injunction against broadcasting at low power without a license. Dunifer's attorneys, Louis Hiken and Allen Hopper of San Francisco, will have an opportunity to rebut the government's arguments on this point.

In response to pressure from the commercial broadcaster's lobby, the National Association of Broadcasters (N.A.B.), the FCC has in recent months been stepping up its campaign of harassment against the thousands of micro radio stations now on the air in this country. Hiken commented "The broadcast industry is clearly afraid of these little community stations which are speaking truth to its power. In trying to do the N.A.B.'s bidding, the FCC demonstrates that it is nothing but an enforcement arm of the commercial broadcast industry and the multi-national corporations which own it."

The National Lawyers Guild's Committee on Democratic Communications has represented the Lawyers Guild, San Francisco's Media Alliance, and the Women's International News Gathering Services as a "Friend of the Court" (Amicus) in this case. In its Friend of the Court brief the Lawyers Guild pointed out that FCC regulations make it impossible for all but the very wealthy to even apply for a broadcast license. This, they told the Court, is the equivalent of saying anyone could speak from a soap box in the park, but the box had to be made of gold. Guild attorney Peter Franck commented "In an era when Disney owns ABC, the world's largest defense contractor owns NBC and CNN merges with Time which merges with Warner, and when 'public' broadcasting is told to get its money from corporations, micro radio may be our last best hope for democracy on the air ways." He continued "Judge Wilken's decision is a courageous rejection of the Government's attempt to use a legal Catch-22 to avoid facing the fact that its ban on micro radio flies in the face of the Constitution."

The legal team representing Dunifer and the Amicae are very pleased with Judge Wilken's reasoned and thorough decision denying the FCC's motion to have the case resolved without a trial on the merits. For almost 70 years, the FCC has catered solely to the interests of commercial corporate giants, through their mouthpiece, the National Association of Broadcasters. These are the pirates, who have stolen the airwaves from the American people, and who represent corporate interests valued at more than 60 billion dollars. Only the Pentagon, the Silicon Valley and the transportation industries possess the financial wallop represented by the NAB and its constituents.

Judge Wilken's decision represents a vision of what it would be like for the American people to be given back their own voice. The decision suggests the likely unconstitutionality of the entire regulatory structure underlying the FCC's ban on low power radio. It forewarns of the total failure of that agency to carry out its statutory obligation to regulate the airwaves in the public interest -- that is, in the interest of the American people, rather than the media monopolies that control our airwaves.

The legal team welcomes the opportunity to have a court identify the real pirates of the airwaves -- not the thousands of microradio broadcasters who seek to communicate with the people of their communities, but rather the billionaire commercial interests that control the airwaves as if they own them. Is it General Electric, Westinghouse and the Disney Corporation that have the right to control local community radio, or is that a right that belongs to all of the American people, regardless of economic status?

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*(Sending in someone else's article does NOT count)*

# A RED BOXERS' DREAM

by Sinister 8

First of all I'd like to thank Radio Shack for carrying the memory dialers we all so love (they stopped shipment on them for a while), and modified parts so the red box conversion was inapplicable. But then, Radio Shack started losing money and quickly reinstated the old memory dialers. As most people know you cannot red box from phones that the mouthpiece is muted, how do you know whether or not your mouthpiece is muted?

Simply blow into the receiver, if you hear an echo in the ear piece you can red box from it. Another nasty trick the telco put on the phones is volume control, you can forget 'bout boxing from those. And of course how can we forget the unboxable COCOT. Seems you'll never be able to box from those, right? Wrong!! We found a hole in the system, and the best thing of all is that you still get to box from bell phones too, without changing the crystal twice. Here's what ya do. Instead of replacing the original with a 6.5000MHz or a 6.5900MHz use either a 6.3000MHz or a 6.37000MHz, and do as you would with a 6.5MHz. it's just that now you can include most COCOTS along with Bell phones. We also found a way around the muted phones too.

First find a Bell phone that you can box from and unscrew the receiver. Now take out the mic (the flat round piece made out of brass), it should fall right into your hands with NO WIRES CONNECTED TO IT. If your having trouble with unscrewing the receiver then try a pair of channel locks (a pair of oversized pliers used for pipes). Now we suggest that when removing the mic you do it at night time. It would look really suspicious if a teen aged kid with a pair of channel locks was trying to vandalize the phone receiver. Once you have the mic you then go to another phone that is muted or if you're walking around and come across a muted phone (note: the mic is only about the size of a silver dollar) unscrew the receiver and replace the mic. Now you will be able to successfully red box from a 'muted' phone (note: this will not work with phones that have volume control).

Now instead of a tone dialer I use what's called a digital voice recorder (or DVR). The Sharper image puts out the Voicelt Digital Recorder with a PC capability. It runs you about \$300. It's a little more than the \$50 for a tone dialer but worth it. Some say recordings of quarter tones don't work anymore, but that's where digital comes in. Digital recorders playback same speed accuracy. Regular tape recorders playback slower with battery life, motors and gears. So it's well worth the investment. Don't get me wrong, I always carry my tone dialer (like a reverend carries his Bible). Hopefully this will help out all you hard kore phreakers out there. And keep the telco's on their toes!

## Internet E-mail

*Send all Internet E-mail submissions  
to:*

|                           |  |
|---------------------------|--|
| For Zachary Blackstone:   | <a href="mailto:zachary@blacklisted411.com">zachary@blacklisted411.com</a>             |
| For Alexander Tolstoy:    | <a href="mailto:alexander@blacklisted411.com">alexander@blacklisted411.com</a>         |
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Article submissions, subscription requests, distribution requests and general  
operation questions will get a response if we deem it appropriate.*

# FACTUAL INFORMATION ABOUT JURY SERVICE FROM THE FULLY INFORMED JURY ASSOCIATION

TRUE OR FALSE?

True or False?

When you sit on a jury, you may vote on the verdict according to your own conscience?

"TRUE, you say--and you're right. But then...

[1] Why do most judges tell you that you may consider "only the facts"--that you are not to let your conscience, opinion of the law, or the motives of the defendant affect your decision?

In a trial by jury, the judge's job is to referee the trial and provide neutral legal advice to the jury, beginning with a full and truthful explanation of a juror's rights and responsibilities.

But judges rarely "fully inform" jurors of their rights, especially their power to judge the law itself and to vote on the verdict according to conscience. Instead, they end up assisting the prosecution by dismissing any prospective juror who will admit to knowing about this right--starting with anyone who also admits having qualms with the law.

We can only speculate on why: Distrust of the citizen jury? Disrespect for the idea of government "of, by, and for the people"? Unwillingness to part with power? Ignorance of all the rights and powers that trial jurors necessarily acquire upon assuming the responsibility of judging a case? Actual concern that trial jurors might "misuse" their power if told about it?

[2] How can people get fair trials of the jurors are told they can't use their consciences?

Many people don't get fair trials. Too often, jurors actually end up apologizing to the person they've convicted--or to the community for acquitting when evidence of guilt seems perfectly clear.

Something is definitely wrong when the jurors feel ashamed of their verdict. They should never have to explain "I wanted to use my conscience, but the judge made us take an oath to apply the law as given to us, like it or not."

Too often jurors who try to vote their consciences are talked out of it by other jurors who don't know their rights, or who believe they are required to reach a unanimous verdict because the judge "said so."

If jurors were supposed to judge "only the facts", their job could be done by computer. It is precisely because people have feelings, opinions, wisdom, experience, and conscience that we depend upon jurors, not upon machines, to judge court cases.

When it's your turn to serve, remember:

[1] you may--and should--vote your conscience;

[2] you cannot be forced to obey a "juror's oath";

[3] it is your responsibility to "hang" the jury with your vote if you disagree with the other jurors!

THE ..... WHEN THE





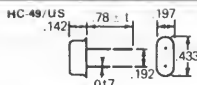
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RIGHT..... LAW IS  
DECISION..... WRONG

What is the Fully Informed Jury Association--"FIJA"

"FIJA" is a national jury--education organization which both educates juries and promotes laws to require that judges resume telling trial jurors "the who truth" about their rights, or at least to allow lawyers to tell them. FIJA believes "liberty and justice for all" won't return to America until the citizens are again fully informed of their power as jurors, and routinely put it to good use.

Resume? Did judges fully inform jurors in the past?

Yes, it was normal procedure in the early days of our country, and in colonial times. And if the judge didn't tell them, the defense attorney very often would. The nation's Founders understood that trials by juries of ordinary citizens, fully informed of their powers as jurors, would confine the government to its proper role as the servant, not the master, of the people.

John Adams, our second president, had this to say about the juror: "It is not only his right, but his duty...to find the verdict according to his own best understanding, judgment, and conscience, though in direct opposition to the direction of the court."

Our third president, Thomas Jefferson, put it like this: "I consider trial by jury as the only anchor yet imaged by man by which a government can be held to the principles of its constitution."

These sound like voices of hard experience. Were they?

Yes, only four decades earlier, a jury had established freedom of the press in the colonies by finding, John Peter Zenger not guilty of seditious libel. He had been arrested and charged for printing critical-- but true--news stories about the Governor of New York Colony. "Truth is no defense", the court told the jury! But the jury decided to reject bad law, and acquitted.

Why? Because defense attorney Andrew Hamilton informed the jury of its rights; he related the story of William Penn's trial--of the courageous London jury which refused to find him guilty of preaching Quaker religious doctrine (at that time an illegal religion). His jurors stood by their verdict even though held without food, water, or toilet facilities for four days.

The jurors were fined and imprisoned for refusing to convict Will Penn-- until England's highest court acknowledged their right to reject both law and fact, and to find a verdict according to conscience. It was exercise of that right in Penn's trial which eventually led to recognition of free speech, freedom of religion, and of peaceable assembly as individual rights.

American colonial juries regularly thwarted bad law sent over from mother England. Britain then retaliated by restricting both trial by jury and other rights which juries had won or protested. Result? The Declaration of Independence and the American Revolution!

Afterwards, to forever protect all the individual rights they'd fought for from future attacks by government, the Founders of these United States in three places included trial by jury--meaning tough, fully informed juries --in our Constitution and Bill of Rights.

"Bad law"--special-interest legislation which tramples our rights--is no longer sent here from Britain. But our low legislatures keep us well supplied...That is why today, more than ever, we need juries to protect us!

Why haven't I heard about "jury rights" before now?

In the late 1800's, powerful special-interest groups inspired a series of judicial decisions which tried to limit jury rights. While no court has yet dared to deny that juries can "nullify" or "veto" a law, or can bring in a "general verdict", some--hypocritically--have held that jurors need not be told about these rights!

Today, it's a rare and courageous attorney who will risk being cited for contempt for telling jurors their powers without first obtaining the judge's approval.

However, jury veto power is still recognized. In 1972 the D.C. Circuit Court of Appeals held that the trial jury has an "...unreviewable and irreversible power...to acquit in disregard of the instruction on the law given by the trial judge. The pages of history shine upon instances of the jury's exercise of its prerogative to disregard instructions of the judge; for example, acquittals under the fugitive slave law." (473 F.2d 1113)

What will happen when proposed FIJA laws are passed?

Three good things:

[1] Unjustly accused persons and their trial jurors, as well as crime victims and their communities, will more often be satisfied that the jury system actually delivers justice.

[2] Legislators will again receive regular feedback from ordinary people, sitting on juries, as well as the usual high pressure from special-interest groups, lobbyists, and other political sources. With better information, they can better represent the people.

[3] When the laws of the land respect the will of the people, as revealed by their jury verdicts, people in turn, will show more respect for the law.

--STARTING TODAY--

\*BE AWARE! Thousands of harmless citizens are in prison today only because their trial juries were not fully informed, and the U.S. now leads the world in percent of population behind bars! More prisons are being built than ever before--for those whose "crime" is to upset the government "master", and not to victims anyone.

\*BE ALERT! Consider every day to be Jury Rights Day. Be wary and/or critical of any proposals to "streamline" the jury system, or to create jurisdictions or regulations which "do not require" trial by jury (two of the means by which your power as a juror is stolen!)

\*BE ACTIVE! Let other people know what you now know about jury veto power! Advise them all that before a jury deliberates, each member should consider:

Is this a good law?

If so, is the law being justly applied?

Was the Bill of Rights honored in the arrest?

Will the punishment fit the crime?

As a juror, if you answer "no" to any of these questions, your vote should be "not guilty!"

--FOR MORE INFORMATION--

You'll receive a free "Jury Power Information Kit" when you call 800-TEL-JURY and record your name and address. Or call FIJA National at 406-793-5550.

To join FIJA National, send \$15 (basic membership) to FIJA, P.O. Box 59, Helmville, Montana [59843]. We'll send you "Kit", your membership card and the next four issues of our quarterly newsletter, the FIJA Activist.

Locally, singlehandedly and in groups, FIJA activists had out educational materials--like this brochure--in front of courthouses on jury selection days. In some states they press for FIJA legislation. Many sport FIJA t-shirts or bumper stickers, show or broadcast FIJA public service announcements, or "speak FIJA" on local talk shows. And every September 5, activists around the nation celebrate Jury Rights Day (which has now been proclaimed official by several state governors.)

**This article was reprinted from Freedom and Sovereign Technology Volume 2, Issue 2 with permission. Here's the NEW info people have been asking for:**

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# MY MILLENNIUM-EVE PLANS HAVE CHANGED

## Films To End The Age

By Bill Hayes

A friend of the family made us a real nice offer three years ago. "Bill, I want you and your lovely family to spend the last week of the century with me. Come on up, we'll have a great time."

Now, this was a really great invitation. Our friend lives outside Orlando, has a big house, guest house, and is about 20 minutes from Disney. The thought of spending the last few days of 1999 and the first few days of 2000 with him and his family was really nice. Of course, we'd go to the parks: EPCOT has already promised some neat, forward looking entertainment in the way of new displays and exhibits. Pleasure Island will have several end-of year, end-of-century, and end-of-millennium parties, with all kinds of guests, displays, fireworks. Dinners at Dixie Landings, breakfasts at The Contemporary. The whole thing: it would be great.

My friend told me to punch up December 27, 1999 on my computer, and to decide on what events we'd want to do together, and on what days over that and the following week. A couple of phone calls later, we'd made all kinds of reservations and plans. Ahh, the magic of the upcoming celebration. (Oh, by the way, I DO KNOW that this millennium ends on December 31, 2000, not on December 31, 1999, but most of the world will celebrate the latter date as the big one, and you do know about that pesky Y2K problem that ends in "00," not "01.")

Now, my friend, who is in business, has some degree of interest in things private, and has read my book. He likes to look at the drafts of articles I write for BLACKLISTED. And we have spent some time, in the last year, discussing the millennium bug, the Y2K problem, call it what you will. My pal was just doing some planning for his own business interests. We've pretty much agreed to cancel those outings to Disney and other Central Florida sites. We MAY even stay in and celebrate in our own homes, waiting out all the festivities. I'd really like to live to the year following the great parties. As I mentioned in my other article for this issue, there will be other, as yet unidentified problems, fears, and concerns that will surface, of which we currently don't have a clue. I'm not AFRAID of the future, but I'm not going to make it convenient for a future celebration to kill me, either.

In hospital emergency rooms in Florida (and probably all over the country) holidays are called "amateur hour," because of all the people drinking who do not normally drink (or at least to that degree), the shootings that occur due to those who are not used to weapons having them and displaying them, and other all-around silliness of the dangerous or deadly variety. I think the upcoming Big NewYears will bring out amateur drinkers, drivers, and shooters like we've never seen before. And then there's always the prediction of increased suicides. Great expectations of the new millennium not being met, or some such. Not at all a time to be out with these people.

While I'm not particularly a home body, I do have some entertainment vices that are quite suited to a stay-at-home reveler. My not-so-secret passion: movies. I have several in mind that I believe will be ideal to carry me through the only millennial anniversary any of us will ever celebrate. (And still get me and mine safely to the next year, no matter how many zeros show up in the calendar.)

I think my charming, science fiction addicted wife and I will curl up and watch a few good movies, serious classics worthy of the end of an age. Sharing these with you might inspire you to do the same, and certainly you can come up with some great ones, some appropriate films I've missed. In no particular order (yet), my selections are presented for your approval. So, on that note, here goes.

1. METROPOLIS (1984 enhancement of the 1927 film) Fritz Lang's disturbing classic is, I think, ideal as a kickoff for the indoor celebrating of the new millennium. Georgio Morodor's excellent rock and roll soundtrack and very mild, almost sepia colorization make it my choice over the silent original (the update is also silent, but the original has no musical score).
2. BLADE RUNNER (1982) What more needs to be said about this one? Oh, my choice is the original video, not the director's cut. Harrison Ford's background narration is fabulous.
3. MODERN TIMES (1936) Charlie Chaplin's satire on the future, from nearly three-quarters of a century ago, will give great comedic perspective to the last weekend of the age. Chaplin's film on the fears of automation (among other things), and his "Little Tramp" character, were the inspiration of the original IBM personal computer ads, for those of us who can remember back to August of 1981. Now, most PC users do not use IBM on the desktop (or Apple or Radio Shack for that matter, the only players that really mattered in the summer of '81), nor do they remember Chaplin's "tramp" character as an adman, just the tramp.
4. BRAZIL (1986) A lot of people, even many science fiction degenerates, do not like BRAZIL or its British, caustic comedy. I think if George Orwell were to have written a futuristic comedy (no, "1984" does not count), it would look a lot like BRAZIL. Bureaucratic in the extreme, dark, weird, governmentally intrusive, dystopian and funny all at once, BRAZIL will make a lot of 2000-eve parties.
5. ALIEN (1979) The original, minimalist space horror show was still the best of the series for me. So many people have asked me WHY I think so much of the future will look like ALIEN, I have to enumerate: the commercialization of space by non-astronauts/non-engineers, unions and rules for bonuses, strict rules of contact established by a distant, all-owning Corporation ("The Company" as it was so mentioned; in a later film we learn its name is Wayland-Yutani, a very global sounding conglomerate). In my view, H.R. Giger's beast is secondary to the dark view of commercialized, industrialized, unionized space. A fitting view of the near-future, in my humble opinion. Well, if my plans for new clients and much more business don't pan out for 2000—maybe Wayland-Yutani will be hiring.

Just when you thought it was safe to read *Blacklisted!* 411.....

6. 2001 - A SPACE ODYSSEY (1968) Since we don't yet have HAL, a manned moon base, an on-orbit port in Von Braun's classical "double wheel" design, or Jupiter space transport capability, this is in some ways the least prescient of modern science fiction films. Too clean and too utopian for some, it is still a film of beauty, one I see with my children every couple of years. I'll see it then, too.

7. BRAINSTORM (1983) Probably the last view we had of the Osborne 1 "luggable" PC, and certainly our last view of Natalie Wood, this film has yet to catch on, but it struck all the right cords with me. The promise of usable brain downloads is still in the realm of the Sci-Fi Channel (unfortunately), but the Research Triangle, N.C. setting, the very believable, very human scientists and technicians, and the military-industrial-entertainment complex subplot make this a real satisfying movie. I've watched it a number of times, usually late at night when I'm too wired to sleep. It's part of my permanent video library, and it will be ready for the party of 2000.

That's right, there are not 10 movies here because this is not a "Top 10" list. This is MY list, one to be enjoyed (that is, the movies listed thereupon), and one that can be added to by input from friends, business contacts of like mind, and possibly some ideas from you dear BLACKLISTED readers.

That's about it for my stay-at-home celebrating. There will be many more opportunities for me to celebrate by traditional or alternative means AFTER January 1, 2000. Like, getting new clients and having more money to spend. Getting one of those Cray-implosion Pentium-3 laptops that'll be around by then. Safer, less frenetic trips to visit friends, family, and parks, after the body count has been tallied and the debris fully removed. And my children entering college, learning who-knows-what that will be vital to the next phase of our economy.

Have a safe New Years, BLACKLISTED readers; start planning now, and don't be part of the body count. We need ya.

*Bill Hayes, author of "Take Back Your Privacy: Getting Your Life Off The Information Superhighway" is preparing for a safe, edifying millennium eve. If you have any ideas or questions about privacy, or some real good videos to partake while dug in on That Date, contact Bill through BLACKLISTED or email at ponderit@bridge.net.*

## **HARDLINE INDUSTRIES PRESENTS: THE DEATH OF A MYTH, AKA THE RAINBOX BOX**

Well I would like to put a stupid myth to death. I was surprised to see this in the latest issue of Blacklisted411! In the section about colored boxes it says "Rainbow Kill a trace by putting a 120v into the phone line (joke). I guess this means that the rainbox box we though up isn't real and there are on some drug induced-delusional trip, wait, that was saturday. Ok, now any average joe-blow phreaker could construct this thing, it ranks right up there with the red box on the construction difficulty scale. Without further ado HaRdLiNe presents the rainbox box. Note neither Blacklisted411!, System Error or HaRdLiNe take responsibility for you stupidly using this thing with catior! it will take out your fone line, the victims line and modem, not to mention just about all the fone lines in your neighborhood. Lets go!

First you are going to need:

- 1 Rotary telephone w/ access to the mouth part
- 1 Extension cord, your choice of either 120 or 220v
- 1 wall outlet
- 1 pair of wire splicers

No I.Q to actually use this on your own line.

### **CONSTRUCTION**

Take off, err unscrew the mouth piece and take out the speaker. All you people just shut up before I say this. Insdie you will see 2 wires, 1 red and 1 black. Splicing the extension cord will show, gasp a read and black wire. Match and splice the colored wires together. Wow, you just put a myth to rest you don't you feel great. For some cool effects, paint the fone rainbow colored to, well you know make it a rainbox box.

### **HOW TO USE THIS**

Ok, if you really need me to tell you how to use this uh, sorry this isn't 2600 ouch, that hurt. Just kidding 2600!! Ok, plug into another extension on your line, then pick the fone off the hook, then plug the cord into the wall, presto, no more trace!!!

### **IT WORKS BECAUSE**

The fone holds a charge of about 6v or so. When you plug this sucker in, watch out, there goes 120 or 220v to the bastards. Here's a bit of advise, USE THIS TWISTED ASS BOX ONLY IN CASE OF EXTREME EMERGENCY, well actually, if you're being traced and you plug this in, technically, couldn't they just look for the fucked up fone line after the trace fails??, just a thought. this will not just kill you and your enemys shit, kiss every fone in your neighborhood goodbye, it's a great way to break the ice at parties, make friends, kill every fone on the block. This can easily start a fire so watch out ok??!

### **NOTES**

I had an idea on a safer way to use this as a deadly swift way to take out an enemy. Instead of using this at your house, get in your car and go find and output box that is near a power source. Mix 1 rainbox box and one beige box and what do you get????!! a BEIGEBOX BOX!!!!!! No, you get an intersting way to fry the fones.

### **BEIGEBOX BOX USES**

Hell I can think of anything. Hey aol, TOS this you bitch. Plug in the fone listen to the hummm, watch whoever is connected to the number you fry get disconnected. Great for stress relief.

- Your enmys fax bothering you plug it in, they'll never get a fax like that again.
- PacBell, how may I help you?
- Operator, may I help you?
- Call up your favorite BBS and give them the upload of their life.

**EDITORS NOTE:** Has anyone EVER used this? The reason why "joke" was used in our brief description of this box was because in the last decade of talking to fellow hacker dudes, nobody ever actually confirmed use of this...and, quite frankly, none of us at the office would even attempt use of this "box".. Not unless we felt like replacing all of our wiring afterwards. 120V on those lttty bitty phone wires isn't going to work out too nicely. Perhaps this box does work? Seems like the phone companies would have circuit breakers installed by this time (with the idea of lightning in mind) and use of this box would pop a few of these circuit breakers on the line before passing that kind of voltage to the other end of the connection.. Makes sense to us. Anyhow, we will NEVER recommend the use of this box. Not only is the use of this dangerous but also pretty lame if you intend on using the phone line again without repairing it...not to mention ANY device connected to your line on YOUR end of the connection will get zapped, no doubt!



## Review

by Krokus

Thumb is a small zine all about peoples wonderful trips across the land, and their misadventures. Anything people did when they drove from point A to point B. You'd think such a topic would get pretty boring and dry. Well, there are a few dry moments but some of the crazy things people do while they're stuck in a compact car with three or four other people who are SUPPOSED to be your friends, driving from South Carolina to Oregon, can be pretty funny in retrospect.

But there's more than just the stories. Included are pictures of odd things that I'm sure can only be seen in America. There's lots of music reviews, mostly bands I personally haven't heard of so they're probably more local club groups than you're typical touring pop group. There's even some jokes and humor thrown around here and there. The artwork is all hand drawn. There's even a list of odd words their spellchecker couldn't handle and how many times it showed up. Fuck is apparently used 18 times, and "Metallica" (sic) shows up, probably cuz they forgot an L.

The mag cost a buck here in the US, buck fifty for our friends to the north (that's Canada in case you're geographically challenged) and if you're anywhere else, two bucks. Wonder if they ship to Papua New Guinea? Anyway, for more info contact Thumb, c/o Eric Mast, 2409 SE 51st Ave, apt. #2, Portland, Oregon, 97206.

# TELEPHONE NETWORK INTERFACE BOX

By Slacker

I'm sure most of you know what a telephone network interface box is but just to refresh your minds, a telephone network interface is a small box that the telephone companies put on the sides of newly built houses so it is easier for the phone company to work on your phone line connections. It is the place were the phone companies phone line connects to your house. On the outside of the box it says "network interface." On the inside of the box are multiple jacks for the lines from the phone company to go into your home.

The "telephone network interface box is a hacker's and a phreaker's dream. Think of all the things you can do. The box is split into 2 parts, the "owner's access" and the "telco access." The telco. access is behind the owner access panel that can be opened with a screwdriver. The telco. access panel is for the phone company and is a lot harder to understand. The owner access panel is the one you need to know how to use to have fun. It is more basic and easy. First of all don't do you work when they are home or outside. That could get pretty dangerous. The tools you will need are as follows. A small phone, a screw driver, a line splitter for certain things, and a light (at night).

The really funny things start now. With screative minds I'm sure yu can think of lots of ideas, but I will give you some ideas. Just to bug the crap out of them you can just pull out both of the cords so there phones are all dead (which is laim and dangerous). You could take your line splitter and stick it in the the top jack. Stick a phone cord going to one of the ports on the splitter and the other end of the cord into your phone. Second of all, stick the short cord that use to go directly into the jack into the other jack on the splitter Now pick up the receiver on the phone and yuo will hear the dial tone. You are free to do what ever you want with there phone from the outside of the house.

**NOTICE:** I WILL NOT BE HELD RESPONSIBLE FOR ANY ACTIONS OR ILLEGAL BEHAVIOR. I STRONGLY RECOMMEND NOT DOING WHAT IS WRITTEN ABOVE IN ANY WAY!!!

**Behold! Your copy of *Blacklisted! 411* is MISSING! AGAIN?!**

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# SSN: MANDATORY OR VOLUNTARY

BY  
R. Owens

The Social Security Number (SSN) is a strange beast. Ostensibly intended to help distribute government benefits to American citizens. It therefore seems benign, desirable (of course, cheese also seems "benign, desirable" to mice).

I first became interested in the use of the SSN about 5 years ago after a company placed an erroneous debt on my credit bureau of which I did not owe. Being ignorant as hell at that time I sought the council of an attorney. It was told to me that "we are sorry, but it is not equitable for us to do anything for you!" Well, after being told basically that I would either have to pay this erroneous debt or not pay and it remain on my credit bureau. I decided to fight these pieces of human shit. I discovered through extensive study and cross reference of the United States Code (Federal Statutes), American Jurisprudence "Am Jur" (comprehensive text of American law on both state and federal law) I can say after 5 years of studying this subject that the biggest lie in history is being forced on the American public and we are too stupid (like cattle) not to know it.

The Privacy Act itself contains an uncodified section within it. This is called a statute at large because congress deliberately failed to assign this section of the title with a number making it impossible to find it. It states:

*Disclosure of social security number, section 7 of Public Law 93-579 provided that: "(a)(1) It shall be unlawful for any federal, state or local government agency to deny any right, benefit or privilege provided by law because of such individuals refusal to disclose his social security account number. (2) The provisions of paragraph (1) of this subsection shall not apply with respect to-*  
*(b) Any federal, state or local government agency which requests an individual to disclose his social security account number shall inform that individual whether that disclosure is mandatory or voluntary, by what statutory or other authority such number is solicited, and what uses will be made of it."*

To obtain a copy of this statute at large see classified ad in this issue of Blacklisted! 411.

Now, here is a simple question to ask yourself. If my own government is not entitled to know my SSN except under certain terms and conditions (there are only 4 instances when you must provide to your government, found at title 42 USCS sec. 301 et. seq., 405(c)(2)(i,iii)), what makes you think that you are going to disclose your SSN to video store to rent a movie, to a utility



**WHO Took it THIS time? It wasn't the guy up there, was it?**

company for service hookup, to purchase a handgun, to write a check at Wal-mart. The answer to this question is defined in law as compelled. You voluntarily disclosed the information or submitted voluntarily thinking that if you did not disclose the information you would be denied service. When in reality law states you cannot be denied any right, benefit, or privilege provided by law because of your refusal to disclose your SSN. Example, the bank cannot be lending credit unlawfully, the video store cannot be contracting out movie rentals to the public unlawfully.

#### Case site

"An agency is a relation created by express or [implied contract] or by law, whereby one party delegates the transaction of some lawful business with more or less discretionary power to another." State Ex. Real. Cities Service Gas v. Public Service Commission, 85 SW 2d. 890.

Keeping in mind that it is (presumed) that you knew your rights in not disclosing you SSN to any government agency, corporation, or individual. Any agency, corp., or individual can ask you for your SSN but, it is (presumed) that you knew your rights not to disclose your SSN. Law defines this act as presumption.

Obviously nothing in life is simple. You cannot walk into any institution and demand service and simply state "well, I'm not going to give you my SSN!" You must be able to assert your right, defend it, counter challenge, any objection to the stand on your right. Law is no guarantee of justice either. This is why I have wrote this two detail booklet to help give the average person the tools and the laws to defend themselves. A simple way to help you understand whether or not this uncodified section applies to corporation is for you to go to your local Taco Bell and ask for an employment application. Look at the block where they ask for your SSN. It states "optional."

The benefit to you in not disclosing your SSN is that the institution cannot access your credit file, track you by computer file in the creation of a dossier. Prevent intrusions into your right of privacy. And when any institution will not comply with law the same way you and I must do, I look to the Declaration of Independence for guidance.

*"That to secure these rights, governments are instituted among men, deriving their powers from the consent of the governed. That whenever any form of government becomes destructive of these ends, it is the right of the people to alter or abolish it, and to institute new government, laying its foundation on such principles and organizing its powers in such form, as to them shall seems most likely to effect their safety and happiness."*

Know Your Rights  
c/o R. Owens  
1403 Sherwood Dr  
Bowling green, Ky 42103

**Do you have your own hacker publication or website?  
Are you interested in submitting an article for print?  
If not, consider it!  
It's a GREAT way to promote yourself!**

**"I Can't find your magazine in my local bookstore"  
Sound familiar?  
Are you having trouble finding our Magazine?**

Lately, with the increased distribution AND one of our distributors filing bankruptcy, we'd be surprised as hell if you're NOT having problems locating our magazine in your area...We know it can be next to impossible to find Blacklisted! 411 in your local neighborhood bookstore at times like this....there are always exceptions, as most of our subscribers are aware of this. It's rather easy to get our magazine if you REALLY want it.

If you're in a place that doesn't carry our magazine and you'd like to see it there in the future, do is one of the following:

1. If you're not sure if the store you're in carries our magazine, ASK THEM! They might be sold out or they may have hidden the magazine in a special section or behind other magazines. Those pesky anti-hacker type drones might be hiding them.
2. If they do not carry our magazine, tell the store manager that you would like to see this magazine in their store in the future. Give them our number and tell them they should call us so we can set them up with a nice stock of our magazine. Make sure you let them know how disappointed you'd be if they didn't stock them or "forgot" to at least call and TRY to get them in stock.
3. If that fails, you can give us their address and phone number AND a contact name if at all possible. Then we will have the chance to call them and harass, ahem, talk them into carrying our wonderful magazine.
4. Subscribe if you don't want to bother with any of the previous methods.
5. Take a look in Tower Records/Magazines, Barnes & Nobles, Borders or Bookstar..They usually have them in stock.
6. Borrow a copy from a friend - you going to give it back?

**Blacklisted! 411 Magazine**

P.O. Box 2506, Cypress, CA 90630  
Voice: (714)899-8853 Fax: (714)899-9283

## Way Kool Pics



**Before and After - By ZERO LOGIK** What you are looking at is the inside and outside of a telephone box. It was found unlocked when the pictures were taken in July 1997 in a housing plan close to my house.

*Editors note: SECURITY! This is a perfect example of the "problem" we continue to speak of from issue to issue. You can find these unlocked phone boxes just about anywhere you can find phone service. If you're not sure what the problem is, let me explain. You're kicking back one night, talking to your girlfriend on the telephone when suddenly you notice a "click"*



or "pop" on the line. You two joke around saying, "whoever is listening, FUCK YOU!!" or "Gee, I wonder if someone's listening" or maybe you disregard it completely. At Blacklisted! 411 Magazine, we are NOT in the business of "hype" or any bullshit like that, but we do like to make people aware of the possibilities. With the way things are going nowadays, don't be surprised if someone really WAS listening in on your convo that night you heard the line noise when talking to your girlfriend or local hacker buddies. Not even the local authorities can avoid an occasional fuck up when it comes to a wiretap. Big brother and next door neighbor are watching you....and LISTENING!

## BLACKLISTED! 411 WANTS YOU!

Are you an artist? Do you like Blacklisted! 411? Do you hate Blacklisted! 411? Well, if you're looking for work, it doesn't matter if you like us or not, does it? If you'd like to show off some of your talent, why not send us some samples on PAPER or send us a FAX telling us of your interest. We'd be happy to show off your work, give you a free subscription or make some other arrangement if necessary. If you're interested, take a look through the magazine and make note of the existing artwork. Think about it and try to come up with something completely original and along the same general theme of the magazine. A few ideas to consider: Pirates, Skull & Crossbones, Einstein, Computers, Phones, Cable TV, Satellite TV, Radio, etc.

**Here's who you send your artwork to:**

**Blacklisted! 411 ARTWORK**

**P.O. Box 2506, Cypress, CA 90630**

**We WANT to hear from YOU!**

Our artist at the moment is a very busy person and has not been able to produce much new artwork over the last year. Have you noticed? Anyhow, we have heard from many people showing some interest in helping out in the art dept., so this is your chance....don't delay - just send us what you have. We prefer artwork on PAPER, but will accept in high resolution (if at all possible) computer graphics formats: TIF, PCX and any other popular IBM format.

**Was it your grandpa? Your nemesis? Your uncle Larry? Possibly.....**

# FAST FOOD DRIVE THRU FREQUENCIES PART II

## Dairy Queen

920.2625 WFM 903.2625 WFM

## Dunkin Donuts

30.8400 154.5700  
33.1600 154.5150  
33.4000 154.5400  
457.5500 467.7750  
920.2625 WFM 903.2625 WFM

## El Mexicano

464.9625 469.9625

## El Pollo Loco

457.5500 467.7750

## Foster Freeze

31.0000 170.3050

## GD Ritzys

35.1000 UNKNOWN

## Hardees

30.8400 154.5700  
31.0000 170.3050  
35.0200 154.6000  
457.5375 467.7625  
460.8875 465.8875  
461.0875 466.0875  
461.1125 466.1125  
462.1625 467.1625  
469.0125 464.0125

## Hot Dog Etc

30.8400 154.5700  
31.0000 170.3050  
33.1400 151.8950

## Jack in the Box

33.4000 154.5400  
35.0200 154.6000  
457.5750 467.8000  
469.0250 464.0250

## James Coney Island

463.9875 468.9875

## Kenny Rogers Roasters Chicken

469.0125 464.0125  
920.2875 WFM 903.2875 WFM

## Kentucky Fried Chicken

30.8400 154.5700  
31.0000 170.3050  
33.1400 151.8950  
33.1600 154.5150  
33.4000 154.5400  
35.0200 154.6000  
457.5375 468.3875 \*  
457.5875 467.8125  
457.6000 467.8250  
460.8875 465.8875  
461.0875 466.0875  
462.1625 467.1625  
462.7625 467.8875 \*  
464.0875 469.0875

## Long John Silvers

33.1600 154.5150  
33.4000 154.5400

## McDonalds(Canada)

30.5800 154.4900  
30.8400 151.6700  
30.8400 154.1450

## McDonalds

30.8400 154.5700  
31.0000 170.3050  
33.1400 151.8950  
33.1400 170.3050 \*  
33.4000 154.5400  
33.4000 154.5700 \*  
35.0200 151.8950 \*  
35.0200 154.4900 \*  
35.0200 154.6000  
151.7150 169.4450  
151.7450 UNKNOWN  
151.7750 171.9050  
151.8650 UNKNOWN  
154.5700 170.2450  
154.6000 171.1050  
457.5375 461.0875 \*  
457.5500 467.7750  
457.6000 467.8250  
460.8875 465.8875  
461.0375 466.0375  
461.0875 466.0875  
461.3125 466.3125  
462.1625 467.1625  
463.2875 468.2875  
464.5125 469.5125  
469.0125 464.0125  
469.0625 464.0625  
469.1125 464.1125  
469.1375 464.1375  
469.1625 464.1625  
469.1875 464.1875  
469.3125 464.3125  
469.3375 464.3375  
469.3875 464.3875  
920.2000 WFM 903.2000 WFM  
920.2625 WFM 903.2625 WFM  
920.5000 WFM 903.5000 WFM  
920.9625 WFM 903.9625 WFM

## Mrs Winners Drive-up

30.8400 154.5700

## Pit Stop Food & Beverage

457.5375 468.3875 \*  
461.0375 466.0375  
461.0875 466.0875

## Popeyes

33.4000 154.5400  
469.0125 464.0125

## Rallys

30.8400 154.5700  
33.1600 154.5150  
457.5375 468.3875 \*  
461.0875 466.0875  
461.5375 462.1625 \*  
469.0125 464.0125

\* Odd frequencies pairing

*Don't miss an issue! Subscribe TODAY!*

# Connecticut BBS Numbers

203-227-8975 CT Westport  
 203-228-9814 CT Hebron  
 203-249-8639 CT Hartford  
 203-250-0938 CT Cheshire  
 203-250-7148 CT Cheshire  
 203-257-1960 CT Wethersfield  
 203-261-3130 CT Trumbull  
 203-264-9482 CT Southbury  
 203-268-3111 CT Trumbull  
 203-269-2843 CT Wallingford  
 203-269-8313 CT Wallingford  
 203-270-9017 CT Newtown  
 203-271-2094 CT Cheshire  
 203-335-7742 CT Bridgeport  
 203-354-1263 CT New Milford  
 203-359-2299 CT Stamford  
 203-367-4005 CT Fairfield  
 203-374-0101 CT Bridgeport  
 203-388-0507 CT Old Saybrook  
 203-429-6338 CT Storrs  
 203-448-6171 CT Groton  
 203-483-0348 CT Branford  
 203-488-2315 CT No. Branford  
 203-536-1300 CT Mystic  
 203-536-9549 CT Mystic  
 203-620-0001 CT Southington

The Edge  
 CyberiaSystems  
 The Piggan BBS  
 OPAL Network  
 Cheshire Cnxtn  
 Libertarian  
 Wacko Board [J]  
 EmrgncyMedical  
 Lil Frog'sPond  
 Prime Conxtion  
 Vampire Connxn  
 T.S.C.  
 GENSIUS  
 Planet Earth  
 KnightsInArmor  
 ModernNews Exp.  
 EXTRACT!  
 Mission FunHse  
 Second Ring  
 The Pink Rose  
 Night'Watch  
 Fernwood  
 Interstate BBS  
 K-9  
 Mystic S/WNet  
 Rev. Polarity

203-622-4740 CT Greenwich  
 203-628-9702 CT Southington  
 203-634-0370 CT Meriden  
 203-635-6569 CT Middletown  
 203-647-8967 CT Bolton  
 203-651-9730 CT Simsbury  
 203-673-6247 CT Farmington  
 203-676-1708 CT Farmington  
 203-688-4973 CT Windsor  
 203-738-0025 CT Winsted  
 203-743-4044 CT Danbury  
 203-744-0179 CT Danbury  
 203-763-0016 CT Somers  
 203-775-0355 CT Brookfield  
 203-791-8532 CT Danbury  
 203-791-8838 CT Danbury  
 203-792-6397 CT Danbury  
 203-826-5438 CT New Britain  
 203-852-1986 CT Norwalk  
 203-879-7122 CT Wolcott  
 203-886-1441 CT Norwich  
 203-888-4980 CT Seymour  
 203-924-5603 CT Shelton  
 203-926-6168 CT Shelton  
 203-926-9504 CT Shelton  
 203-938-8625 CT Redding

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 Cygnus X-1  
 SharewareProj  
 Joe's Garage  
 Construction Fm  
 CyberConnect  
 Phone Henge  
 DownloadAmerica  
 Windsor Manor  
 Excalibur II  
 Creative Edge  
 Hatters Park  
 Endeavor  
 E.T. Computing  
 Treasure Island  
 Rocky Road  
 News-Times  
 Polish-American  
 12th Step  
 Uncanny - x  
 Sea of Noise  
 Pigeon Coop  
 SoftParade  
 Handicap News  
 ENUF, network  
 Challenge

**WANTED:**

*Articles for our magazine!*

*Got an article you'd like to see in our magazine? SEND IT IN!*

# Oregon BBS Numbers

503-221-1777 OR Portland  
 503-232-4089 OR Portland  
 503-232-9202 OR Portland  
 503-236-4945 OR Portland  
 503-239-1663 OR Portland  
 503-244-7967 OR Portland  
 503-266-3177 OR Canby  
 503-286-0893 OR Portland  
 503-286-5577 OR Portland  
 503-296-5396 OR The Dalles  
 503-297-4070 OR Portland  
 503-298-5361 OR The Dalles  
 503-335-3053 OR Portland  
 503-336-1039 OR Toledo  
 503-343-3825 OR Eugene  
 503-343-6383 OR Eugene  
 503-346-9833 OR Eugene  
 503-355-8738 OR Rockaway Bch  
 503-357-4758 OR Forest Grove  
 503-359-0335 OR Cornelius  
 503-362-1602 OR Salem  
 503-362-7398 OR Salem  
 503-363-0171 OR Salem  
 503-364-9998 OR Salem  
 503-371-3640 OR Salem  
 503-389-5404 OR Bend  
 503-393-5580 OR Keizer  
 503-484-3135 OR Eugene  
 503-484-9754 OR Springfield

Combat Arms BBS  
 Elect Fellowship  
 Banished CPU  
 Heartbeat  
 QuickNet BBS  
 Noah's Kitchen  
 ACECOM  
 Utopias  
 Elvira's Club  
 Open Mind  
 TradeWinds  
 Graphic Express  
 Joyful Noise  
 Fireburners  
 West Dominican  
 [assemblypgmg]  
 PC Toyshop IE  
 Tillamook AT  
 Cyber Ware  
 Games  
 St.Pauls Church  
 Trucker's Inn  
 PageElecBBS  
 OregonSoftware  
 EL Shaddai  
 Metropolis  
 Chemeketa  
 Sthn On-line  
 Ortland OPUS

503-485-8609 OR Eugene  
 503-591-7701 OR Hillsboro  
 503-598-8763 OR Tigard  
 503-620-5910 OR Portland  
 503-621-3746 OR Portland  
 503-625-5352 OR Sherwood  
 503-635-3138 OR West Linn  
 503-636-4947 OR Portland  
 503-636-9586 OR Portland  
 503-649-4844 OR Hillsboro  
 503-653-9068 OR Portland  
 503-655-3929 OR Oregon City  
 503-656-9790 OR West Linn  
 503-682-1619 OR Wilsonville  
 503-690-0972 OR Hillsboro  
 503-692-6505 OR Tualatin  
 503-693-6547 OR Hillsboro  
 503-697-0845 OR Lake Oswego  
 503-734-0546 OR Medford  
 503-735-0528 OR Portland  
 503-741-1091 OR Springfield  
 503-760-3777 OR Portland  
 503-761-3003 OR Portland  
 503-761-8100 OR Portland  
 503-777-4931 OR Portland  
 503-786-0458 OR Milwaukie  
 503-883-1239 OR Klamath Falls  
 503-955-1705 OR Grants Pass

A KlassM BBS  
 Crimson I.C.E.  
 NeurosisDetect  
 NWCS  
 Pro-YAM, HomeDSZ  
 Resources&Rec  
 Theory of Kaos  
 Disk Jockey  
 Novell UG  
 Consciousness  
 Real Est NW  
 Transit Center  
 Blue Lake  
 Computer Time  
 EDI Online  
 Coliseum  
 PC HEIDENS BBS  
 FuNny FaRM  
 SoftwareGalore  
 World Locally  
 The Potential  
 Mike's Mansion  
 EastSide Data  
 RAIN  
 Cuckoo's Egg  
 The KEEP  
 Last Frontier  
 The Lost Island

**Was it that damn dog? Maybe Sally the librarian? Who knows!**

**Trust NO ONE!**

# Monthly Meetings!

Interested in meeting up with some of the Blacklisted! 411 readers? Well, we're starting to set up meetings in different areas all over the U.S. and anywhere else. Monthly Blacklisted! 411 meetings are held the first Sunday of each month at 1pm.

## Arizona

(602 Area Code) - *Phoenix*  
Tri-City Mall near food court by the payphones.  
Hosted by: Cynosure

## Florida

(813 Area Code) - *Tampa/Brandon*  
Brandon Town Center between the food court and the arcade by the payphones.  
Hosted by: Desolated Dream - ddream@cyberspace.org

(407 Area Code) - *Orlando*  
Fashion Square Mall - upstairs by the payphones next to the Panda Express in the food court.  
Hosted by: Whisper

## Pennsylvania

(215/610 Area Code) - *Philadelphia*  
Suburban Station, 16th & JFK Blvd. near the Track 5 sign, across from the pizza place.  
Payphones: (215) 854 - 9268, 9871, 9873, 9019  
Hosted by: Lionel McGimp

(610 Area Code) - *Media (outside of Philadelphia)*  
Granite Run Mall, outside the arcade at the payphones  
Hosted by: thegreek (Mark Pappas) thegreek@hygnet.com

## New York

(516 Area Code) - *Long Island*  
Walt Whitman Mall by Radio Shack  
Hosted by: Chaos - MikeLowrie@pointblank.com

(516 Area Code) - *Long Island*  
Roosevelt Field Mall by the Sam Goody entrance, near the payphones.  
Hosted by: GuNDaM - verbeeck@nether.net

## Colorado

(303 Area Code) - *Westminster/Denver*  
Westminster mall, between food court and payphones.  
Hosted by: Arsenic

## Utah

(801 Area Code) - *Salt Lake City*  
Crossroads Mall in the food court, north end between Dippin' Dots and the glass elevator.  
Hosted by: Apocalypse and The DFL Hackers!

## California

(707 Area Code) - *Santa Rosa*  
Santa Rosa Plaza, 1st floor at the water fountain.  
Hosted by: Tron

## Ohio

(216 Area Code) - *Cleveland*  
The Avenue at Tower City, food court area, 2nd level, in/near Smoking section.  
Payphones: (will advise)  
Hosted by: Digiphreak - frequency.rec@worldnet.att.net  
Voicemail info #: (216)556-0469 press #3

## Virginia

(703 Area Code) - *Schantilly*  
Fairoaks Mall - middle of the mall at the Cafe  
Hosted by: Eleborn  
Contact: The Conspiracy Quarterly BBS (703)631-1499

## Maryland

(301 Area Code) - *Silver Spring*  
Wheaton Plaza - at the Cinnabon  
Hosted by: Pappy

Monthly Blacklisted! 411 meetings are held the first Sunday of each month at 1pm. If you are interested in organizing a meeting in your area, please contact us, advising us of your interest, where you're located, where you would like to hold the meetings, etc. (Be sure to include your contact name, area code, city, state and desc. of meeting location) If you decide to call in and tell us this info, if you get the answering machine, you will need to slowly S-P-E-L-L your contact/host name and the city/location you are to hold the meeting. Please leave area code!!



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V414

You can subscribe in any number of ways. Check by Phone, Check By Fax, Check via Mail, Credit Card By Phone, Credit Card via Mail, Cash, etc. There are many ways. We suggest you photocopy this coupon, fill it out and send it to us in the mail with your payment option.

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## *Back Issues!*

We still have a supply of first and second quarter 1995 issues available for purchase. They're \$5 each (\$6 Canada - \$9 Foreign). Please allow 6-8 weeks for delivery of back issues. HURRY, while supplies last.

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P.O. Box 2506  
Cypress, CA 90630

Note: We do NOT have any first volume issues available at this time.

\* This issue may be a reprint.

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**They're everywhere!**



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## ***Blacklisted! 411 Magazine***

*The Alternative Hackers Magazine Quarterly*

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